# QuickQ

# **Automatic Call Distributor**

**Software Revision 3.1** 

# **Technical Manual**



### **Radio Frequency Interference**

The QuickQ digital voice announcer (DVA) contains incidental radio frequency generating circuitry and, if not installed and used properly, may cause interference to radio and television reception. This equipment has been tested and found to comply with the limits for a Class A computing device pursuant to Subpart J of Part 15 of FCC Rules. These limits are designed to provide reasonable protection against such interference when operated in a commercial environment. Operation of this equipment in a residential area may cause interference to radio and television reception; in which case the user is encouraged to take whatever measures may be required to correct the interference. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: Reorient the television or radio's receiving antenna, and/or relocate the Digital Communications System, the individual telephone stations, and the radio or TV with respect to each other. If necessary, the user should consult the manufacturer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful: "How to Identify and Resolve Radio-TV Interference Problems." This booklet is available from the Government Printing Office, Washington D.C. 20402. Stock No. 004-000-00345-4.

This equipment has been tested and found to comply with the limits of a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

This digital apparatus does not exceed the (Class A) limits for radio noise emissions from digital apparatus set out in the Radio Interference Regulations of the Canadian Department of Communications.

Le pre'sent appareil nume'rique n'emet pes de bruits radioe'lectriques de'passant les limites applicables aux appareils nume'riques (de la class A) prescrites dans le Re'glement sur le brouillage radioe'lectrique e'dicte' par le ministe're des Communications du Canada.

### **CAUTION**

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

IMI66-130 Table Of Contents

### Table Of Contents

Sec	tion 1 Introducing The QuickQ System
U	Understanding The Manual Organization
U	Understanding The Terms Used In This Manual
L	isting The Related Publications
$\Gamma$	Defining The QuickQ System
$\Gamma$	Describing The <i>QuickQ</i> Functions
D	Detailing The QuickQ Basic Options
	Using The System Sizing Options
	Using The Wallboard Option
U	Understanding The System Components
	The Telephone Switching System
	The Digital Voice Announcers
	The Central Call Processor
	The ACD Telephone
	The Optional Wallboard
Q	QuickQ 3.1.0 Enhancements
	Wallboards Expanded And Improved
	Callers Can Escape When Waiting In A Queue
	Programming QuickQ Without A Protection Key
	Programming QuickQ From Another PC Through Networking
	Converting Version 2 to Version 3 Database And Historical Data
	Direct DID/DNIS Processing By
Q	QuickQ 3.0.0 Enhancements
	Selecting Reports To Be Printed Automatically
	Scheduling The Night Mode Operations
	Transferring External Calls To A Subgroup—Group-To-Group Transfer
	Calls in Queue Button Available
	Group Supervisor's Real Time Screen Enhanced
	Call Routing And Reporting Functions Available From Calling Line ID
	Exporting Reports In ASCII Format
	Setting The All Agent Busy Alarm
	Forcing Account Code Entry
	Using The Scout Cordless Phone
	Wallboards Are Optionally Available
	Expanding The System
	Calls Returned From An Overflow Extension
	Programming The Abandon Call Timer

Software Revision 3.1 Contents – iii

Table Of Contents IMI66-130

Reviewing The Installation Check List         2-1           QuickQ Package Contents         2-1           Installation Cable Kit Contents         2-1           DVA Package Contents         2-2           Voice Card Package Contents         2-2           Voice Card Package Contents         2-2           Optional Wallboard Equipment Required         2-2           Additional Materials Required         2-2           Mounting Considerations         2-2           Mounting The Equipment         2-3           Mounting The DVA16 Cabinet         2-3           Mounting The potional Wallboards         2-4           System 3 Wiring The QuickQ System         3-1           Connecting The Personal Computer To The DVA         3-3           Connecting The Personal Computer To The DVA         3-6           Connecting The Digital Communications System To The DVA         3-6           Connecting The QuickQ PROTECKEY         3-10           Connecting The QuickQ PROTECKEY         3-10           Connecting The Personal Computer on The DVA         3-10           Reviewing The System Interconnection         3-11           Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-2           Progra	Section 2 Installing The QuickQ System	2-1
Installation Cable Kit Contents         2-1           DVA Package Contents         2-2           Voice Card Package Contents         2-2           Optional Wallboard Equipment Required         2-2           Additional Materials Required         2-2           Tools And Hardware Required         2-2           Mounting The Equipment         2-3           Mounting The Equipment         2-3           Mounting The DVA16 Cabinet         2-3           Mounting The potional Wallboards         2-4           System 3 Wiring The QuickQ System         3-4           Connecting The Personal Computer To The DVA         3-3           Connecting The Personal Computer To The DVA         3-6           Connecting The Digital Communications System To The DVA         3-6           Connecting The QuickQ PROTECKEY         3-10           Connecting The System Interconnection         3-11           Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-1           Programming The Digital Communications System         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-1           Programming The Station Features         4-2 <t< td=""><td>Reviewing The Installation Check List</td><td> 2-1</td></t<>	Reviewing The Installation Check List	2-1
DVA Package Contents       2-2         Voice Card Package Contents       2-2         Optional Wallboard Equipment Required       2-2         Additional Materials Required       2-2         Tools And Hardware Required       2-2         Mounting Considerations       2-2         Mounting The Equipment       2-3         Mounting The DVAI6 Cabinet       2-3         Mounting The optional Wallboards       2-4         System 3 Wiring The QuickQ System       3-1         Connecting The Personal Computer To The DVA       3-3         Connecting The Personal Computer To The Digital Communications System       3-4         Connecting The Digital Communications System To The DVA       3-6         Connecting Wallboards To The Personal Computer       3-8         Connecting Wallboards To The DVA       3-6         Connecting AC Power To The DVA       3-10         Reviewing The QuickQ PROTECKEY       3-10         Connecting The QuickQ PROTECKEY       3-10         Reviewing The System Interconnection       3-11         Section 4 Programming The Digital Communications System       4-1         Programming The System Parameters       4-1         Programming The Serial Data Ports       4-2         Programming The Serial Data Ports       4-2	QuickQ Package Contents	2-1
Voice Card Package Contents         2-2           Optional Wallboard Equipment Required         2-2           Additional Materials Required         2-2           Tools And Hardware Required         2-2           Mounting Considerations         2-2           Mounting The Equipment         2-3           Mounting The DVA16 Cabinet         2-3           Mounting The Optional Wallboards         2-4           System 3 Wiring The QuickQ System         3-1           Connecting The Personal Computer To The DVA         3-3           Connecting The Personal Computer To The DVA         3-4           Connecting The Digital Communications System To The DVA         3-6           Connecting Wallboards To The Personal Computer         3-8           Connecting The QuickQ PROTECKEY         3-16           Connecting The Oyer To The DVA         3-1           Reviewing The System Interconnection         3-11           Section 4 Programming The System Parameters         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-2           Programming The System Parameters         4-2           Programming The Serial Data Ports         4-2           Programming The Master Channel To Vice Port Station Features         4-3	Installation Cable Kit Contents	2-1
Optional Wallboard Equipment Required         2-2           Additional Materials Required         2-2           Tools And Hardware Required         2-2           Mounting Considerations         2-2           Mounting The Equipment         2-3           Mounting The potional Wallboards         2-4           System 3 Wiring The QuickQ System         3-1           Connecting The Personal Computer To The DVA         3-3           Connecting The Personal Computer To The DVA         3-4           Connecting The Digital Communications System To The DVA         3-6           Connecting The Digital Communications System To The DVA         3-6           Connecting The QuickQ PROTECKEY         3-10           Connecting AC Power To The DVA         3-10           Reviewing The System Interconnection         3-11           Section 4 Programming The Pigital Communications System         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-2           Programming The Serial Data Ports         4-2           Programming The Master Channel 1 Voice Port Station Features         4-3           Programming The Master Channel 2 Voice Port Station Features         4-4 <td< td=""><td>DVA Package Contents</td><td> 2-2</td></td<>	DVA Package Contents	2-2
Additional Materials Required	Voice Card Package Contents	2-2
Tools And Hardware Required         2-2           Mounting Considerations         2-2           Mounting The Equipment         2-3           Mounting The DVA16 Cabinet         2-3           Mounting The optional Wallboards         2-4           System 3 Wiring The QuickQ System         3-1           Connecting The Personal Computer To The DVA         3-3           Connecting The Digital Communications System To The DVA         3-4           Connecting The Digital Communications System To The DVA         3-6           Connecting The Digital Communications System To The DVA         3-16           Connecting The QuickQ PROTECKEY         3-10           Connecting AC Power To The DVA         3-16           Reviewing The System Interconnection         3-11           Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-1           Programming The Serial Data Ports         4-2           Programming The Serial Data Ports         4-2           Programming The Serial Data Ports         4-2           Programming The Master Channel 1 Voice Port Station Features         4-3           Programming The Master Channel 2 Voice Port Station Features         4-4           Programming The Supervisor And Agent Station Features         4-6	Optional Wallboard Equipment Required	2-2
Mounting The Equipment         2-2           Mounting The Equipment         2-3           Mounting The DVA16 Cabinet         2-3           Mounting The optional Wallboards         2-3           System 3 Wring The QuickQ System         3-4           Connecting The Personal Computer To The DVA         3-3           Connecting The Personal Computer To The Digital Communications System         3-4           Connecting The Digital Communications System To The DVA         3-6           Connecting The DuickQ PROTECKEY         3-8           Connecting AC Power To The DVA         3-10           Reviewing The System Interconnection         3-11           Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-2           Programming The System Parameters         4-3           Programming The Master Channel 1 Voice Port Station F	Additional Materials Required	2-2
Mounting The Equipment         2-3           Mounting The DVA16 Cabinet         2-3           Mounting The optional Wallboards         2-4           System 3 Wiring The QuickQ System         3-1           Connecting The Personal Computer To The DVA         3-3           Connecting The Personal Computer To The Digital Communications System         3-4           Connecting The Digital Communications System To The DVA         3-6           Connecting Wallboards To The Personal Computer         3-8           Connecting The QuickQ PROTECKEY         3-10           Connecting AC Power To The DVA         3-16           Reviewing The System Interconnection         3-11           Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-2           Programming The Serial Data Ports         4-2           Programming The Serial Data Ports         4-2           Programming The Serial Data Ports         4-2           Programming The Master Channel 1 Voice Port Station Features         4-4           Programming The Master Channel 2 Voice Port Station Features         4-5           Programming The Supervisor And Agent Station Features         4-6           Programming The Supervisor And Agent Station	Tools And Hardware Required	2-2
Mounting The DVA16 Cabinet         2-3           Mounting The optional Wallboards         2-4           System 3 Wiring The QuickQ System         3-1           Connecting The Personal Computer To The DVA         3-3           Connecting The Personal Computer To The DVA         3-4           Connecting The Digital Communications System To The DVA         3-6           Connecting Wallboards To The Personal Computer         3-8           Connecting The QuickQ PROTECKEY         3-10           Connecting AC Power To The DVA         3-16           Reviewing The System Interconnection         3-11           Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-2           Programming The Master Channel 1 Voice Port Station Features         4-3           Programming The Master Channel 1 Voice Port Station Features         4-6	Mounting Considerations	2-2
Mounting The optional Wallboards         2-4           System 3 Wiring The QuickQ System         3-1           Connecting The Personal Computer To The DVA         3-3           Connecting The Personal Computer To The Digital Communications System         3-4           Connecting The Digital Communications System To The DVA         3-6           Connecting Wallboards To The Personal Computer         3-8           Connecting The QuickQ PROTECKEY         3-10           Connecting AC Power To The DVA         3-16           Reviewing The System Interconnection         3-11           Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-1           Programming The System Parameters         4-2           Programming The Master Channel 1 Voice Port Station Features         4-3           Programming The System Parameters         4-5	Mounting The Equipment	2-3
System 3 Wiring The QuickQ System Connecting The Personal Computer To The DVA Connecting The Personal Computer To The Digital Communications System 3-4 Connecting The Digital Communications System To The DVA 3-6 Connecting The Digital Communications System To The DVA 3-6 Connecting Wallboards To The Personal Computer 3-8 Connecting The QuickQ PROTECKEY Connecting AC Power To The DVA 3-10 Reviewing The System Interconnection 3-11 Section 4 Programming The Digital Communications System 4-1 Programming The System Parameters 4-1 Programming The System Parameters 4-2 Programming The Serial Data Ports Programming The Serial Data Ports 4-2 Programming The Serial Data Ports 4-3 Programming The Master Channel 1 Voice Port Station Features 4-4 Programming The Master Channel 2 Voice Port Station Features 4-6 Programming The Supervisor And Agent Station Features 4-7 Programming The Supervisor And Agent Station Features 4-8 Button Mapping The Stations 4-8 Button Mapping The Agent And Supervisor Stations 4-8 Button Mapping The Agent And Supervisor Stations 4-8 Button Mapping The Popal And Supervisor Stations 4-8 Button Mapping The Master Channel Port Stations 4-8 Button Mapping The Function Buttons On The Scout Telephone 5-6 Section 5 Setting Up The Personal Computer 4-7 Using QuickQ With A Keyboard 5-1 Performing Initial Programming For QuickQ 5-1 Signing Into The Technician Access Level 7-2 Programming The OAI Number And Master Channel 4-3 Adding Lines To QuickQ 5-5 Deleting Lines From QuickQ 5-6 Deleting Lines From QuickQ 5-7 Moving The QuickQ Lines	Mounting The DVA16 Cabinet	2-3
Connecting The Personal Computer To The DVA Connecting The Personal Computer To The Digital Communications System 3-4 Connecting The Digital Communications System To The DVA 3-6 Connecting Wallboards To The Personal Computer 3-8 Connecting The QuickQ PROTECKEY 3-10 Connecting The QuickQ PROTECKEY 3-10 Connecting The System Interconnection 3-11 Section 4 Programming The Digital Communications System 4-1 Programming The System Parameters 4-1 Programming The System Parameters 4-2 Programming The System Parameters 4-2 Programming The Serial Data Ports 4-2 Programming The Serial Data Ports 4-2 Programming The Master Channel 1 Voice Port Station Features 4-5 Programming The Master Channel 2 Voice Port Station Features 4-6 Programming The Supervisor And Agent Station Features 4-7 Programming The Supervisor And Agent Station Features 4-7 Button Mapping The Stations 4-8 Button Mapping The Stations 4-8 Button Mapping The Master Channel Port Stations 4-8 Button Mapping The Personal Computer 5-9 Section 5 Setting Up The Personal Computer 5-1 Using QuickQ With A Keyboard 5-1 Performing Initial Programming For QuickQ 5-1 Signing Into The Technician Access Level Programming The OAI Number And Master Channel Adding Lines To QuickQ 5-5 Deleting Lines From QuickQ 5-7 Moving The QuickQ Lines 5-8	Mounting The optional Wallboards	2-4
Connecting The Personal Computer To The Digital Communications System Connecting The Digital Communications System To The DVA 3-6 Connecting Wallboards To The Personal Computer 3-8 Connecting The QuickQ PROTECKEY 3-10 Connecting The QuickQ PROTECKEY 3-10 Connecting The System Parameters 3-10 Section 4 Programming The Digital Communications System 4-1 Programming The System Parameters 4-1 Programming The System Parameters 4-2 Programming The Serial Data Ports 4-2 Programming The Serial Data Ports 4-2 Programming The Master Channel 1 Voice Port Station Features 4-3 Programming The Master Channel 2 Voice Port Station Features 4-6 Programming The DVA Station Features 4-7 Programming The Supervisor And Agent Station Features 4-7 Button Mapping The Stations 4-8 Button Mapping The Stations 4-8 Button Mapping The Agent And Supervisor Stations 4-8 Button Mapping The Master Channel Port Stations 4-8 Button Mapping The Function Buttons On The Scout Telephone 5-9 Section 5 Setting Up The Personal Computer 4-9 Using QuickQ With A Keyboard 4-9 Programming The Technician Access Level 4-9 Programming The CoAl Number And Master Channel 4-0 Adding Lines To QuickQ 5-5 Deleting Lines From QuickQ 5-7 Moving The QuickQ Lines 5-8	System 3 Wiring The QuickQ System	3-1
Connecting The Personal Computer To The Digital Communications System Connecting The Digital Communications System To The DVA 3-6 Connecting Wallboards To The Personal Computer 3-8 Connecting The QuickQ PROTECKEY 3-10 Connecting The QuickQ PROTECKEY 3-10 Connecting The System Parameters 3-10 Section 4 Programming The Digital Communications System 4-1 Programming The System Parameters 4-1 Programming The System Parameters 4-2 Programming The Serial Data Ports 4-2 Programming The Serial Data Ports 4-2 Programming The Master Channel 1 Voice Port Station Features 4-3 Programming The Master Channel 2 Voice Port Station Features 4-6 Programming The DVA Station Features 4-7 Programming The Supervisor And Agent Station Features 4-7 Button Mapping The Stations 4-8 Button Mapping The Stations 4-8 Button Mapping The Agent And Supervisor Stations 4-8 Button Mapping The Master Channel Port Stations 4-8 Button Mapping The Function Buttons On The Scout Telephone 5-9 Section 5 Setting Up The Personal Computer 4-9 Using QuickQ With A Keyboard 4-9 Programming The Technician Access Level 4-9 Programming The CoAl Number And Master Channel 4-0 Adding Lines To QuickQ 5-5 Deleting Lines From QuickQ 5-7 Moving The QuickQ Lines 5-8	Connecting The Personal Computer To The DVA	3-3
Connecting Wallboards To The Personal Computer         3-8           Connecting The QuickQ PROTECKEY         3-10           Connecting AC Power To The DVA         3-10           Reviewing The System Interconnection         3-11           Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-1           Programming The Line Parameters         4-2           Programming The Serial Data Ports         4-2           Programming Class Of Service For Master Channel And DVA Ports         4-3           Programming The Master Channel 1 Voice Port Station Features         4-4           Programming The Master Channel 2 Voice Port Station Features         4-5           Programming The DVA Station Features         4-6           Programming The Supervisor And Agent Station Features         4-7           Button Mapping The Stations         4-8           Button Mapping The DVA Stations         4-8           Button Mapping The Agent And Supervisor Stations         4-8           Button Mapping The Master Channel Port Stations         4-8           Button Mapping The Function Buttons On The Scout Telephone         5-5           Section 5 Setting Up The Personal Computer         5-1           Using QuickQ With A Keyboard         5-1           Performing Ini		
Connecting The QuickQ PROTECKEY       3-10         Connecting AC Power To The DVA       3-10         Reviewing The System Interconnection       3-11         Section 4 Programming The Digital Communications System       4-1         Programming The System Parameters       4-1         Programming The Line Parameters       4-2         Programming The Serial Data Ports       4-2         Programming Class Of Service For Master Channel And DVA Ports       4-3         Programming The Master Channel 1 Voice Port Station Features       4-4         Programming The Master Channel 2 Voice Port Station Features       4-5         Programming The DVA Station Features       4-6         Programming The Supervisor And Agent Station Features       4-6         Programming The Stations       4-8         Button Mapping The DVA Stations       4-8         Button Mapping The Agent And Supervisor Stations       4-8         Button Mapping The Master Channel Port Stations       4-8         Button Mapping The Function Buttons On The Scout Telephone       5-9         Section 5 Setting Up The Personal Computer       5-1         Using QuickQ With A Keyboard       5-1         Performing Initial Programming For QuickQ       5-1         Signing Into The Technician Access Level       5-2	Connecting The Digital Communications System To The DVA	3-6
Connecting AC Power To The DVA       3-10         Reviewing The System Interconnection       3-11         Section 4 Programming The Digital Communications System       4-1         Programming The System Parameters       4-1         Programming The Line Parameters       4-2         Programming The Serial Data Ports       4-2         Programming Class Of Service For Master Channel And DVA Ports       4-3         Programming The Master Channel 1 Voice Port Station Features       4-4         Programming The Master Channel 2 Voice Port Station Features       4-5         Programming The DVA Station Features       4-6         Programming The Supervisor And Agent Station Features       4-7         Button Mapping The Stations       4-8         Button Mapping The Agent And Supervisor Stations       4-8         Button Mapping The Master Channel Port Stations       4-8         Button Mapping The Function Buttons On The Scout Telephone       5-9         Section 5 Setting Up The Personal Computer       5-1         Using QuickQ With A Keyboard       5-1         Signing Into The Technician Access Level       5-2         Programming The OAI Number And Master Channel       5-4         Adding Lines To QuickQ       5-5         Deleting Lines From QuickQ       5-5         Moving T	Connecting Wallboards To The Personal Computer	3-8
Reviewing The System Interconnection       3-11         Section 4 Programming The Digital Communications System       4-1         Programming The System Parameters       4-1         Programming The Line Parameters       4-2         Programming The Serial Data Ports       4-2         Programming Class Of Service For Master Channel And DVA Ports       4-3         Programming The Master Channel 1 Voice Port Station Features       4-4         Programming The Master Channel 2 Voice Port Station Features       4-5         Programming The DVA Station Features       4-6         Programming The Supervisor And Agent Station Features       4-7         Button Mapping The Stations       4-8         Button Mapping The Agent And Supervisor Stations       4-8         Button Mapping The Master Channel Port Stations       4-9         Button Mapping The Function Buttons On The Scout Telephone       5-9         Section 5 Setting Up The Personal Computer       5-1         Using QuickQ With A Keyboard       5-1         Performing Initial Programming For QuickQ       5-1         Signing Into The Technician Access Level       5-2         Programming The OAI Number And Master Channel       5-4         Adding Lines Tro QuickQ       5-5         Deleting Lines From QuickQ       5-5         <	Connecting The QuickQ PROTECKEY	. 3-10
Section 4 Programming The Digital Communications System         4-1           Programming The System Parameters         4-2           Programming The Line Parameters         4-2           Programming The Serial Data Ports         4-2           Programming Class Of Service For Master Channel And DVA Ports         4-3           Programming The Master Channel 1 Voice Port Station Features         4-4           Programming The Master Channel 2 Voice Port Station Features         4-5           Programming The DVA Station Features         4-6           Programming The Supervisor And Agent Station Features         4-7           Button Mapping The Stations         4-8           Button Mapping The Agent And Supervisor Stations         4-8           Button Mapping The Agent And Supervisor Stations         4-8           Button Mapping The Master Channel Port Stations         4-9           Button Mapping The Function Buttons On The Scout Telephone         5-9           Section 5 Setting Up The Personal Computer         5-1           Using QuickQ With A Keyboard         5-1           Performing Initial Programming For QuickQ         5-1           Signing Into The Technician Access Level         5-2           Programming The OAI Number And Master Channel         5-4           Adding Lines From QuickQ         5-5	Connecting AC Power To The DVA	. 3-10
Programming The System Parameters	Reviewing The System Interconnection	. 3-11
Programming The Line Parameters       4-2         Programming The Serial Data Ports       4-2         Programming Class Of Service For Master Channel And DVA Ports       4-3         Programming The Master Channel 1 Voice Port Station Features       4-4         Programming The Master Channel 2 Voice Port Station Features       4-5         Programming The DVA Station Features       4-6         Programming The Supervisor And Agent Station Features       4-7         Button Mapping The Stations       4-8         Button Mapping The Agent And Supervisor Stations       4-8         Button Mapping The Master Channel Port Stations       4-8         Button Mapping The Function Buttons On The Scout Telephone       5-9         Section 5 Setting Up The Personal Computer       5-1         Using QuickQ With A Keyboard       5-1         Performing Initial Programming For QuickQ       5-1         Signing Into The Technician Access Level       5-2         Programming The OAI Number And Master Channel       5-4         Adding Lines To QuickQ       5-5         Deleting Lines From QuickQ       5-7         Moving The QuickQ Lines       5-8	Section 4 Programming The Digital Communications System	4-1
Programming The Serial Data Ports       4-2         Programming Class Of Service For Master Channel And DVA Ports       4-3         Programming The Master Channel 1 Voice Port Station Features       4-4         Programming The Master Channel 2 Voice Port Station Features       4-5         Programming The DVA Station Features       4-6         Programming The Supervisor And Agent Station Features       4-7         Button Mapping The Stations       4-8         Button Mapping The DVA Stations       4-8         Button Mapping The Agent And Supervisor Stations       4-8         Button Mapping The Master Channel Port Stations       4-8         Button Mapping The Function Buttons On The Scout Telephone       5-9         Section 5 Setting Up The Personal Computer       5-1         Using QuickQ With A Keyboard       5-1         Performing Initial Programming For QuickQ       5-1         Signing Into The Technician Access Level       5-2         Programming The OAI Number And Master Channel       5-4         Adding Lines To QuickQ       5-5         Deleting Lines From QuickQ       5-7         Moving The QuickQ Lines       5-8	Programming The System Parameters	4-1
Programming The Serial Data Ports       4-2         Programming Class Of Service For Master Channel And DVA Ports       4-3         Programming The Master Channel 1 Voice Port Station Features       4-4         Programming The Master Channel 2 Voice Port Station Features       4-5         Programming The DVA Station Features       4-6         Programming The Supervisor And Agent Station Features       4-7         Button Mapping The Stations       4-8         Button Mapping The DVA Stations       4-8         Button Mapping The Agent And Supervisor Stations       4-8         Button Mapping The Master Channel Port Stations       4-9         Button Mapping The Function Buttons On The Scout Telephone       5-9         Section 5 Setting Up The Personal Computer       5-1         Using QuickQ With A Keyboard       5-1         Performing Initial Programming For QuickQ       5-1         Signing Into The Technician Access Level       5-2         Programming The OAI Number And Master Channel       5-4         Adding Lines To QuickQ       5-5         Deleting Lines From QuickQ       5-7         Moving The QuickQ Lines       5-8		
Programming The Master Channel 1 Voice Port Station Features4-4Programming The Master Channel 2 Voice Port Station Features4-5Programming The DVA Station Features4-6Programming The Supervisor And Agent Station Features4-7Button Mapping The Stations4-8Button Mapping The DVA Stations4-8Button Mapping The Agent And Supervisor Stations4-8Button Mapping The Master Channel Port Stations4-9Button Mapping The Function Buttons On The Scout Telephone5-9Section 5 Setting Up The Personal Computer5-1Using QuickQ With A Keyboard5-1Performing Initial Programming For QuickQ5-1Signing Into The Technician Access Level5-2Programming The OAI Number And Master Channel5-4Adding Lines To QuickQ5-5Deleting Lines From QuickQ5-7Moving The QuickQ Lines5-8		
Programming The Master Channel 1 Voice Port Station Features4-4Programming The Master Channel 2 Voice Port Station Features4-5Programming The DVA Station Features4-6Programming The Supervisor And Agent Station Features4-7Button Mapping The Stations4-8Button Mapping The DVA Stations4-8Button Mapping The Agent And Supervisor Stations4-8Button Mapping The Master Channel Port Stations4-9Button Mapping The Function Buttons On The Scout Telephone5-9Section 5 Setting Up The Personal Computer5-1Using QuickQ With A Keyboard5-1Performing Initial Programming For QuickQ5-1Signing Into The Technician Access Level5-2Programming The OAI Number And Master Channel5-4Adding Lines To QuickQ5-5Deleting Lines From QuickQ5-7Moving The QuickQ Lines5-8		
Programming The DVA Station Features4-6Programming The Supervisor And Agent Station Features4-7Button Mapping The Stations4-8Button Mapping The DVA Stations4-8Button Mapping The Agent And Supervisor Stations4-8Button Mapping The Master Channel Port Stations4-9Button Mapping The Function Buttons On The Scout Telephone5-9Section 5 Setting Up The Personal Computer5-1Using QuickQ With A Keyboard5-1Performing Initial Programming For QuickQ5-1Signing Into The Technician Access Level5-2Programming The OAI Number And Master Channel5-4Adding Lines To QuickQ5-5Deleting Lines From QuickQ5-5Moving The QuickQ Lines5-8		
Programming The Supervisor And Agent Station Features $4-7$ Button Mapping The Stations $4-8$ Button Mapping The DVA Stations $4-8$ Button Mapping The Agent And Supervisor Stations $4-8$ Button Mapping The Master Channel Port Stations $4-9$ Button Mapping The Function Buttons On The Scout Telephone $5-9$ Section 5 Setting Up The Personal Computer $5-1$ Using QuickQ With A Keyboard $5-1$ Performing Initial Programming For QuickQ $5-1$ Signing Into The Technician Access Level $5-2$ Programming The OAI Number And Master Channel $5-4$ Adding Lines To QuickQ $5-5$ Deleting Lines From QuickQ $5-7$ Moving The QuickQ Lines $5-8$	Programming The Master Channel 2 Voice Port Station Features	4-5
Button Mapping The Stations	Programming The DVA Station Features	4-6
Button Mapping The DVA Stations  Button Mapping The Agent And Supervisor Stations  Button Mapping The Master Channel Port Stations  Button Mapping The Master Channel Port Stations  Button Mapping The Function Buttons On The Scout Telephone  Section 5 Setting Up The Personal Computer  Using QuickQ With A Keyboard  Performing Initial Programming For QuickQ  Signing Into The Technician Access Level  Programming The OAI Number And Master Channel  Adding Lines To QuickQ  Deleting Lines From QuickQ  Moving The QuickQ Lines  5-8	Programming The Supervisor And Agent Station Features	4-7
Button Mapping The Agent And Supervisor Stations  Button Mapping The Master Channel Port Stations  Button Mapping The Function Buttons On The Scout Telephone  Section 5 Setting Up The Personal Computer  Using QuickQ With A Keyboard  Performing Initial Programming For QuickQ  Signing Into The Technician Access Level  Programming The OAI Number And Master Channel  Adding Lines To QuickQ  Deleting Lines From QuickQ  Moving The QuickQ Lines  5-8	Button Mapping The Stations	4-8
Button Mapping The Master Channel Port Stations  Button Mapping The Function Buttons On The Scout Telephone  Section 5 Setting Up The Personal Computer  Using QuickQ With A Keyboard  Performing Initial Programming For QuickQ  Signing Into The Technician Access Level  Programming The OAI Number And Master Channel  Adding Lines To QuickQ  Deleting Lines From QuickQ  Moving The QuickQ Lines  5-8	Button Mapping The DVA Stations	4-8
Button Mapping The Function Buttons On The Scout Telephone 5-9  Section 5 Setting Up The Personal Computer 5-1  Using QuickQ With A Keyboard 5-1  Performing Initial Programming For QuickQ 5-1  Signing Into The Technician Access Level 5-2  Programming The OAI Number And Master Channel 5-4  Adding Lines To QuickQ 5-5  Deleting Lines From QuickQ 5-7  Moving The QuickQ Lines 5-8	Button Mapping The Agent And Supervisor Stations	4-8
Section 5 Setting Up The Personal Computer5-1Using QuickQ With A Keyboard5-1Performing Initial Programming For QuickQ5-1Signing Into The Technician Access Level5-2Programming The OAI Number And Master Channel5-4Adding Lines To QuickQ5-5Deleting Lines From QuickQ5-7Moving The QuickQ Lines5-8	Button Mapping The Master Channel Port Stations	4-9
Using QuickQ With A Keyboard5-1Performing Initial Programming For QuickQ5-1Signing Into The Technician Access Level5-2Programming The OAI Number And Master Channel5-4Adding Lines To QuickQ5-5Deleting Lines From QuickQ5-7Moving The QuickQ Lines5-8	Button Mapping The Function Buttons On The Scout Telephone	5-9
Performing Initial Programming For QuickQ 5-1 Signing Into The Technician Access Level 5-2 Programming The OAI Number And Master Channel 5-4 Adding Lines To QuickQ 5-5 Deleting Lines From QuickQ 5-7 Moving The QuickQ Lines 5-8	Section 5 Setting Up The Personal Computer	5-1
Performing Initial Programming For QuickQ 5-1 Signing Into The Technician Access Level 5-2 Programming The OAI Number And Master Channel 5-4 Adding Lines To QuickQ 5-5 Deleting Lines From QuickQ 5-7 Moving The QuickQ Lines 5-8	Using QuickQ With A Keyboard	5-1
Signing Into The Technician Access Level5-2Programming The OAI Number And Master Channel5-4Adding Lines To QuickQ5-5Deleting Lines From QuickQ5-7Moving The QuickQ Lines5-8		
Programming The OAI Number And Master Channel		
Adding Lines To QuickQ		
Deleting Lines From QuickQ		
Moving The QuickQ Lines		

Contents – iv Software Revision 3.1

IMI66-130 Table Of Contents

Programming The QuickQ DID/DNIS Tables	5-9
Programming The <i>QuickQ</i> Voice Ports	5-11
Setting Up The DVA01	5-12
DVA01 Limitations	5-12
Programming The <i>QuickQ</i> Printer Information	5-13
Programming The External Overflow Extensions	5-14
Upgrading The System	5-15
Detailing The QuickQ Batch Files	5-16
Section 6 Reviewing The QuickQ DVA Components	6-1
Reviewing The DVA Chassis Components	6-1
DVA Motherboard	
IDE Controller	6-1
Floppy Back Up	6-1
Power Supply	6-1
Reviewing The Voice Channel Card	6-2
Reviewing The I/O Board	6-4
Section 7 Testing And Troubleshooting	<i>7-1</i>
Testing The DVA Installation	7-1
Testing Voice Channel Cards	7-2
Testing The QuickQ Software	7-2
During Initial QuickQ Programming	7-2
During QuickQ Operation	7-2
Examining The Enable <i>QuickQ</i> Status Utility	7-3
Examining The Agent Status Utility	7-4
Examining The Line Status Utility	7-5
Examining The Voice Port Status Utility	7-5
Using Caller Input Queue Escape	7-6
Using The Queue Escape Feature	7-6
Programming The Escape Digit	7-6
Troubleshooting The Queue Escape Feature	7-6
Section 8 Installing The New Voice Channel Cards	8-1
Appendix 1 Using QuickQ With A Mouse	<i>A1-1</i>
Window Graphic In <i>QuickQ</i>	A1-2
Appendix 2 Reviewing The Programming Road Map	A2-1
Appendix 3 Using The Report/Data File Conversion Utility	
Converting Existing <i>QuickQ</i> 2.0.0 Report Files To <i>QuickQ</i> 3.1.0 Report Files	
Converting Existing QuickQ 2.0.0 Data Files To QuickQ 3.1.0 Data Files	
Publication Index	DY-1

Software Revision 3.1 Contents – v

Table Of Contents IMI66-130

### List Of Illustrations

Figure 1-1.	Overviewing The QuickQ System	1-5
Figure 3-1.	Detailing The Kit-Supplied Modular To 9-Pin EIA Adapter	3-2
Figure 3-2.	Connecting The Personal Computer To The DVA	3.3
Figure 3-3.	Detailing The Kit-Supplied Modular To 25-Pin EIA Adapter	3-4
Figure 3-4.	Connecting The Personal Computer To The DXP	3-5
Figure 3-5.	Connecting The DXP To The DVA	3-7
Figure 3-6	Connecting Wallboards In Terminated And Unterminated Configurations	3-9
Figure 3-7.	Connecting The QuickQ PROTECKEY	-10
Figure 3-8	Reviewing The System Interconnection	-11
Figure 5-1.	Viewing The Error Window	5-1
Figure 5-2.	Viewing The System Access Window	5-2
Figure 5-3.	Viewing The Supervisor/manager Sign-in Window	5-3
Figure 5-4.	Viewing The Technician Window	5-3
Figure 5-5.	Viewing The System-Setup Window	5-4
Figure 5-6.	Viewing The QuickQ Line-Setup Window	5-5
Figure 5-7.	Viewing The ACD Line-Setup Add Window	5-6
Figure 5-8.	Viewing The Edit QuickQ Line-Setup Window	5-7
Figure 5-9.	Viewing The DID/DNIS Tables Setup Window	5-9
Figure 5-10	. Viewing The DID/DNIS Translation Table	-10
Figure 5-11	. Viewing The Voice Port Configuration Window	-11
Figure 5-12	. Viewing The Printer-Setup Window	-13
Figure 5-13	. Viewing The Overflow Extension Window	-14
Figure 5-14	Viewing The System Upgrade Window	-15
Figure 6-1.	Reviewing The QuickQ Digital Voice Announcer	6-1
Figure 6-2.	Reviewing The QuickQ Voice Channel Card	6-3
Figure 6-3.	Reviewing The QuickQ I/O Board	6-4
Figure A1-1	1. Using The Mouse	1-1
Figure A1-2	2. Viewing A Typical <i>QuickQ</i> Window	1-2

Contents – vi Software Revision 3.1

# Section 1 Introducing The QuickQ System

### Understanding The Manual Organization

Section 1: Introducing The *QuickQ* 

System—Provides general information on *QuickQ* and system requirements.

Section 2: Installing The *QuickQ* 

System—Provides site planning considerations and instructions on the mounting of the Digital Voice Announcer (DVA) and the optional

wallboard.

Section 3: Wiring The *QuickQ* System—Provides

wiring information for the voice channels on the DVA, PC to DVA, PC

to Wallboards, and Digital Communications System to PC.

Section 4: Programming The Digital

Communications System—Provides the Comdial programming requirements.

Section 5: Setting Up The Personal

Computer—Provides the information on the installation of the *QuickQ* software into the PC and the initial programming

of the *QuickQ*.

Section 6: Reviewing The *QuickQ* Components—

Provides the description of the QuickQ

DVA components.

Section 7: Testing and Troubleshooting—Provides

the test procedure to setup *QuickQ* and provides information on troubleshooting

problems on QuickQ.

Section 8: Installing The New Voice Channel

Cards—Provides information on how to

install additional cards.

Appendix 1: Using QuickQ With A

Mouse—Describes mouse usage with

the QuickQ system.

Appendix 2: Reviewing The QuickQ Programming

Road Map.

Appendix 3: Using The Report/Data File Conversion

Utility

### Understanding Terms Used In This Manual

Unless otherwise noted, the name Digital Communications System, or DXP, used throughout this manual encompasses all three Comdial digital communications systems—DXP, DXP *Plus*, or FX Series.

### Listing The Related Publications

Additional publications that are applicable to the QuickQ automatic call distributor and digital communication systems include the following publications.

• GCA70-336 *QuickQ* Automatic Call Distributor Manager's Guide

• GCA70-278 QuickQ Agent's User Guide

• GCA70-302 *QuickQ* Supervisor's User Guide

• DXLIT-016 DXP Digital Communications System

System Reference Manual

• DXLIT-028 DXP *Plus* Digital Communications

System Reference Manual

### Defining The QuickQ System

*QuickQ* is a fully integrated Automatic Call Distribution System for Comdial digital communications systems.

An Automatic Call Distributor (ACD) is the single most important cost-saving communications tool available to the manager of an incoming call center.

QuickQ is designed to handle a large volume of incoming calls as efficiently and economically as possible. QuickQ processes incoming calls by distributing the call to available agents on an equitable basis or by playing announcements to the calling party until an agent is available. Having installed QuickQ in a call center, the speed, efficiency, and management control usually results in a 20 to 40 percent increase in the productivity of the agent force, and a 10– to 20– second decrease in the average speed of call answering.

The five primary functions of *QuickQ* are as follows:

- 1. It provides a waiting queue to ensure that callers are answered in the order that they are received and with the appropriate priority. Because of this, the system handles calls in a more timely and efficient manner.
- 2. The system can provide a number of pre-recorded announcements to play to the calling customers, if no agent is available, to entice the caller to wait in queue.

- 3. The system provides for callers to escape a queue when they have been placed in one by pressing a queue escape digit. Instructions for doing this are played to the caller from a pre-recorded DVA message. After pressing the queue escape digit, the caller is connected to the escape extension for immediate connection to a live operator.
- 4. The system distributes the workload evenly among the agents to allow an equitable assignment of duties, which in turn facilitates greater productivity.
- 5. *QuickQ* provides comprehensive statistical management reports to allow efficient control of agent assignments and lines. Also, it provides rapid feedback of call statistics to agents and supervisors via electronic visual displays called wallboards, when that option is used.

Note: The wallboard is called many different names in related literature. For example, readerboard, display, and sign are names often used when referring to this type of device. To be consistent and avoid confusion, we will refer to this visual display device as the "wallboard" throughout the remainder of this document.

The advent of microprocessor technology has allowed the cost of ACD systems to be more affordable for small to medium call centers. Hence, ACD systems are becoming increasingly popular with call centers using fewer than 40 agents.

### Describing The QuickQ Functions

QuickQ is a PC-based system for redirecting incoming calls to a human operator or to a digital voice announcement until a human operator is available. QuickQ interfaces to the Comdial digital communications system through the Open Architecture Interface (OAI) to acquire information and control the ACD functions. The message channels of the QuickQ Digital Voice Announcer (DVA16) interface to the Digital Communications System through the station port(s). This allows

pre-recorded messages to be played out to calling parties. The *QuickQ* PC communicates with the DVA through an RS-232 serial communication link. This communication link allows the PC to control the messages being played on the voice channels.

As an alternative to the DVA16, you can use the Comdial Digital Voice Announcer (DVA01). The DVA01 is controlled by the Digital Communications System.

### Detailing The QuickQ Basic Options

QuickQ is available in three packages. The station capacity of these packages differ but the feature content of each package is the same. All packages include real-time status displays of information that the system continuously updates every three seconds. This display allows supervisors to quickly identify conditions such as the call-waiting time. The packages also include a comprehensive management reporting scheme that presents information in both numerical and graphical format.

The three *QuickQ* packages available are detailed as follows:

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	A	В	C
Lines	120	120	120
Announcements	16	16	16
Real Time	Yes	Yes	Yes
Groups	16	16	16
Agent Sub Group	4	4	4
C.O. Sub Group	4	4	4
Number of Active Agents	12	48*	72*
Maximum Agents (IDs)	48	250	500
Wallboards (optional)	16	16	16

<sup>\*</sup> Can be increased by 24 agents, 12 agents at a time, by using the optional sizing software.

### Using System Sizing Options

Software is available for growing system size on the "B" and "C" packages. These packages provide the ability to grow by two increments of 12 agents each. That is, by adding the optional sizing software, you can grow the "B" and "C" packages to a maximum capacity of 72 and 96 agents respectively.

### Using The Wallboard Option

Optional wallboards, using colored LEDs, are used to display vital call statistics. They provide rapid feedback to agents and supervisors on system call status. The system manager can compose messages that are stored and displayed later on the wallboards. The system manager can insert parameters in the messages that allow the *QuickQ* system to automatically update certain call statistics on a real time basis. In the example below, the Little Giants team is informed by the scrolling message on their wallboard that they made *316* outgoing calls on that current day.



### **Understanding The System Components**

### The Telephone Switching System

QuickQ is an add-on application, designed specifically for Comdial Digital Communications Systems. The Comdial equipment performs the telephone call switching functions. The DXP/DXP Plus systems with software revision 10A or later and FX Series systems with software revision 12A or later will fully support the version 3.1 QuickQ described in this manual.

### The Digital Voice Announcers

The *QuickQ* Digital Voice Announcer (DVA16) is a stand alone voice processing system designed to directly interface with the system's station ports. It is a fully integrated system in that the recording and playback of up to 16 voice announcements is under the control of the Central Call Processing unit. In a busy call center, when all agents are busy, the DVA intercepts incoming calls and plays out pre-recorded voice announcements.

You can also use the Comdial Digital Voice Announcer (DVA01). Like the DVA16, the DVA01 is also a stand alone voice processing system and you interface it directly with a station port. The main difference between the two systems is that the DVA01 is not an integrated device like the DVA16. You program the DVA01 by using class of service programming from a station on the digital communications system.

Another difference is that you can only record four announcements on the DVA01. Therefore, even when you are using the maximum of two DVA01s on a *QuickQ* system, the maximum number of announcements you can record is four.

### The Central Call Processor

The Central Call Processor is the brain of the *QuickQ*. It is a DOS-based, personal computer system that controls and monitors call traffic throughout the *QuickQ* system with special-purpose software programs. Refer to Section 2 for a detailed description of the Central Call Processor hardware requirements.

### The ACD Telephones

QuickQ is a fully integrated ACD system for Comdial digital telephones. For best results, use LCD speakerphones for the ACD functions and operations. Their two line display shows the call-processing information and operator function prompts and their three interactive buttons allow selections of QuickQ options and features.

Optionally, *QuickQ* supervisors can use the Comdial Scout wireless telephone to allow them maximum mobility. A maximum of nine Scout telephones can be configured for supervisor functions. LCD messages are abbreviated to fit the smaller 10–character displays. The function buttons F1 through F4 can be programmed so that F1 corresponds to the *QuickQ* OAI button and F2 through F4 correspond to the Interactive buttons on the LCD speakerphones when *QuickQ* is enabled.

#### The Optional Wallboard

The optional wallboard is an electronic message display using LEDs. It provides visual call statistics to agents and supervisors on a real time basis. A maximum of 16 wallboards can be used in one *QuickQ* system. The color wallboard has two rows of 20 tri-colored LED characters. Available with *QuickQ* version 3.1, the mono wallboard has one row of red LED characters.

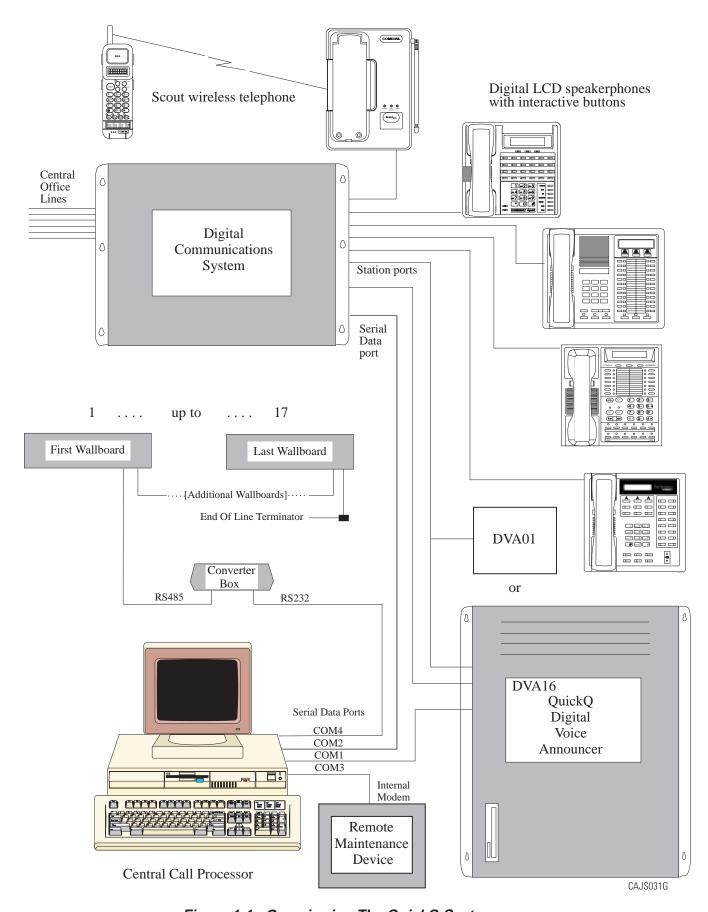


Figure 1-1. Overviewing The QuickQ System

### QuickQ 3.1.0 Enhancements

The version of *QuickQ* covered in this manual uses software release 3.1. Several improvements over version 3.0 that were incorporated in this software are outlined below.

### Wallboards Expanded And Improved

The mono-color wallboard is now available to work with *OuickO* version 3.1.

The queue time readout is improved to display in minutes and seconds instead of only seconds. Due to space limitations, the queue time parameter is now *T* instead of *QT*. (*example*: T03:03 versus QT\_183 to show that a call has been in the queue for 3 minutes and 3 seconds). This change applies to both wallboard types—color and mono.

Parameters that have reached an alarm status (exceeded a preset threshold) now display in red on the color wallboard, but they no longer flash as they did in *QuickQ* version 3.0. Because only one color (red) is available on the mono wallboard, no color change is possible so parameters showing an alarm condition will flash on these wallboards.

### Callers Can Escape When Waiting In A Queue

Now when callers are placed in a queue to wait for the first available agent, they can be instructed to enter a number if they want to escape the queue and go to one of the four overflow extensions designated in *QuickQ*. The number that the caller is instructed to use is selected by the program manager or technician.

(Example: The caller might hear the following message when calling—"please stay on the line for the first available agent, or press 1 to talk to an attendant.") Callers will only be allowed to escape the queue during the playing of the second, night, and special message. In other words, no caller escape from the queue is allowed during the playing of the first message.

Additional DTMF receiver may be required to insure that the escape feature will work properly. Callers complaining that they remained in a queue after pressing the escape digit would suggest that additional DTMF tone detection is needed.

# Programming QuickQ Without A Protection Key

You can now program *QuickQ* without a protection key by entering /**Q3** on the command line. This will allow *QuickQ* version 3 software to operate for approximately one hour without a software key installed.

# Programming QuickQ From Another PC Through Networking

Any user on a network connected to a *QuickQ* computer can now do *QuickQ* programming and run reports from his or her personal computer. All that is required is a Comdial networking card and *Reachout® Communications* software installed in the user's personal computer.

Only one user can communicate with *QuickQ* at a time.

### Converting Version 2 To Version 3 Database And Historical Data

You can now convert any database and historical reports that were created using *QuickQ* version 2.0 software to revision 3.1 software by running a *QuickQ* conversion utility program. See Appendix 3 in this manual for additional details.

### Direct DID/DNIS Processing By QuickQ

In previous versions of *QuickQ*, DID/DNIS calls are answered by the Digital Communications System (DCS) before being transferred to the *QuickQ* ACD. This causes extra expense for long distance callers or when the customer is using 1-800 lines. Their long distance charges start even before *QuickQ* answers the call.

In version 3.1 of *QuickQ*, calls are sent to an unused station hunt group according to the DCS's DID/DNIS table. Callers will hear a ringback tone from the central office (toll charge is not yet begun). At this time, calls are being sequenced in the ACD queues. The ACD will pickup the call whenever an agent or a DVA port becomes available.

The DID/DNIS programming is done by the technician. A new parameter, DID/DNIS Table is added to the Technician Window. This parameter appears in the pull down menu under System Set-up.

Select this new parameter, DID/DNIS Table, and another pull down menu appears showing Table 1 through Table 4. Selecting one of these tables displays an individual DID/DNIS Translation Table. Each table allows you to enter 100 sets of CO digits and each set of CO digits contains a minimum of 0 and a maximum of 7 characters. When adding a new set of CO digits or when editing existing CO digits, the Group and Sub-group column will each present a pull down menu displaying Groups 1-16 and Groups 1-4 respectively.

On each table, you can map each set of CO digits to a group and sub-group. As a result, callers dialing these CO digits will route to the designated group and sub-group by *QuickQ*.

DID/DNIS calls will route to a designated extension during night time if an extension is setup in the DCS's DID/DNIS Translation Table for night transfer operations, Night routing will start as soon as the DCS turns into night mode.

In MIS reporting, DID/DNIS calls will be treated the same as *QuickQ* External Transfer calls.

The Digital Communications System must be using common code software, Revision 10A or higher for this feature to work.

### QuickQ 3.0.0 Enhancements

Several improvements over earlier versions were incorporated in this software that are outlined below.

# Selecting Reports To Be Printed Automatically

This version of QuickQ, allows you to program the system so that certain reports, that you select, will automatically print at the times you specify. These reports can be real time or historical. For example, you may want a traffic analysis report to print just before a shift change. As an example, you could program QuickQ to print this report at 15:45 every weekday, or any other time you would like.

### Scheduling The Night Mode Operations

With this version of QuickQ, it is now possible for each group to choose different night modes of operation for different nights of the week instead of having just one night mode for every night.

# Transferring External Calls To A Subgroup—Group-To-Group Transfer

Earlier versions of *QuickQ* would not allow the transfer of an external call from one subgroup to another. With this version, you can now transfer these calls to a similar subgroup residing in the target group. (Subgroup use defined by line programming.)

#### Calls In Queue Button Available

You can program a spare D.S.S. Button (*Calls In Queue*) on your LCD phone to provide the number of calls waiting in the queue. When the agent presses this button, the number of calls waiting in the agent's group is displayed for three seconds on the top line of the phone's LCD. After three seconds, the display returns to its previous state. This feature is not available on the Scout phone.

### Group Supervisor's Real Time Screen Enhanced

The group supervisor's screen is now enhanced to provide more information. With this version of *QuickQ*, this screen shows incoming, outgoing, and busy times for each agent.

# Call Routing And Reporting Functions Available From Calling Line I.D.

This version of *QuickQ* can take advantage of calling line identification codes. The system can route incoming calls from preferred customers to certain agents for special handling. Additionally, by using the calling line I.D. features, the system will generate a preferred customer call report and/or an abandoned call report on the preferred customer.

### Exporting Reports In ASCII Format

The system provides an option that will allow you to export reports in ASCII format. This is a common format used by many computer applications. By selecting the ASCII format, you can export your system statistical and performance data directly into many popular spread sheet programs. Once the data is entered into one of these programs, you can then customize your reports any way you choose.

### Setting The All Agent Busy Alarm

An option is available on this version of *QuickQ* to allow a group supervisor to set the *all agent busy* alarm.

### Forcing Account Code Entry

The group supervisor can optionally select a feature that will force agents to enter an account code at the completion of every call. While the time to do this is collected as wrap-up time, the agent cannot enter the wrap-up state until he or she enters an account code when this feature is set.

### Using The Scout Cordless Phone

This version of *QuickQ* allows the use of up to nine Scout cordless phones by group supervisors or agents. This limitation of nine is based on simulatneous conversations and not equipment configuration. By using cordless phones, call center personnel have a lot more freedom to move about in their areas. The Scout phones should be programmed by the installer so that the F1 button can be used to access the *QuickQ* system while buttons F2, F3, and F4 correspond to the three interactive buttons on the proprietary 12-button and 24-button phones. See the Chapter 4 for button mapping details.

### Wallboards Are Optionally Available

Wallboards, now available as a *QuickQ* option, use LEDs for displaying *QuickQ* messages.

There are two different wallboard models—mono\* and color. The mono wallboard has one message field consisting of 20 characters and uses red LEDs. The color wallboard contains two message fields of 20 characters each and uses tri-colored (red, green, and yellow) LEDs.

Up to 16 wallboards can be networked together in any combination of mono and color types, and they can all display a different message or the same message.

The wallboards can display static messages created by the group supervisor; for example, HAVE A GOOD DAY!; or, they can display system status messages on a real time basis; for example, INCOMING CALLS RECEIVED THIS HOUR IS nn. In the last example, nn represents a parameter that is updated automatically by the system. The group supervisor can set threshold points that will trigger alarms when parameters reach or exceed the preset thresholds.

Up to 32 messages can be stored in a message library. Each message can have a message length of 70 characters. When messages contain more than 20 characters, they will scroll on the wallboard. Summary messages display each pair of four pairs of parameters for six seconds, and the word SUMMARY will appear centered on the top line of the color wallboard in green letters. On the mono wallboard, summary will appear as SUM followed by a pair of parameters—all in red letters.

Messages are initiated in any one of three ways: manually from the processor's keyboard, by preset time, or on an event basis such as when a preset threshold is reached.

The wallboards interface with a RS-485 serial data network. The RS-232 serial data output from the *QuickQ* processor is translated by a converter box to RS-485. Wireless transmitters and receivers are also available as an option.

### **Expanding The System**

This *QuickQ* version is initially available in three different packages (A, B, and C) that differ by their amount of agent capacity. Two of these packages (B and C) can be expanded in increments of 12 agents up to a total of 24 additional agents. The method used for expanding the system is by the technician entering a unique and volatile password in the technician's *upgrade* screen. The password is provided verbally by Comdial upon proof of payment for the desired upgrade.

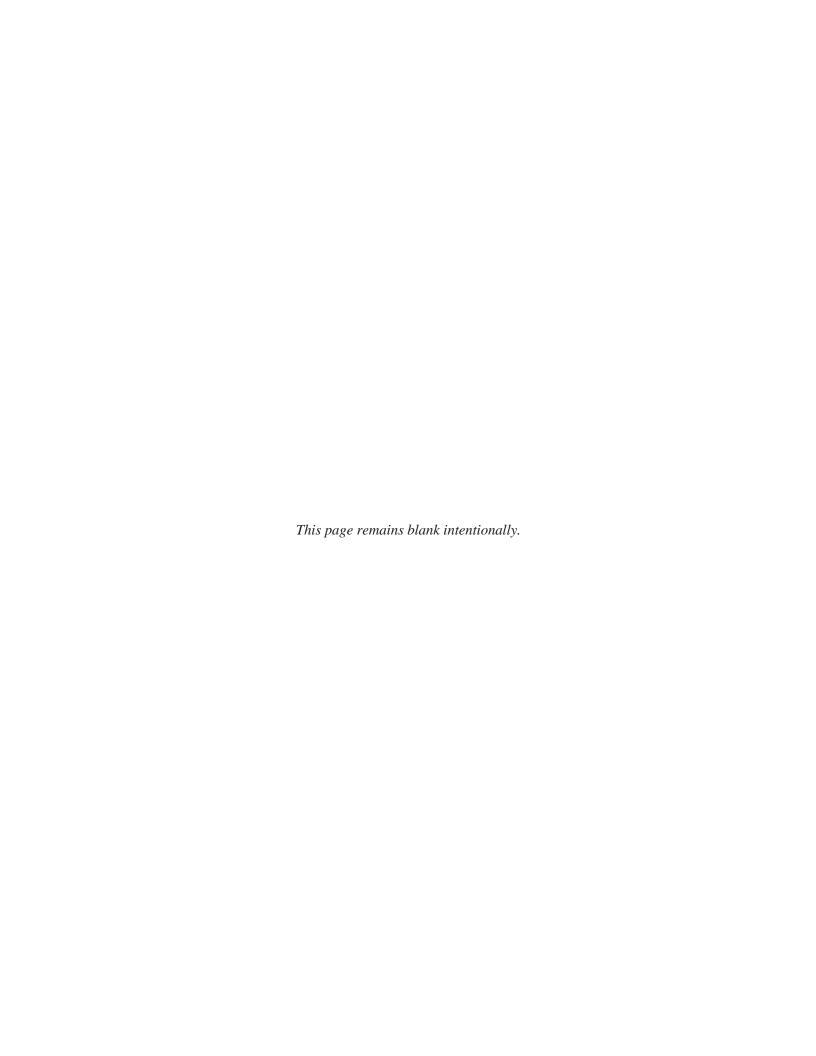
### Calls Returned From An Overflow Extension

Calls that the system sends to an overflow extension, after a specified period of time, now return to their original queue if they are not answered by the overflow extension after a system time-out occurs. Once the overflowed call returns to the queue, the regular overflow threshold counter starts counting again and the process is repeated until the call is answered. Answered overflow calls lose their place in the queue.

### Programming The Abandon Call Timer

Earlier versions of *QuickQ* counted any call that lasted less than nine seconds as an abandoned call. This version has a feature that allows the technician to program the abandon call timer for any value from 0 to 99 seconds. This is done by programming an external switch in the ACD command line in the DOS batch file.

<sup>\*</sup> Mono wallboard support is available in QuickQ version 3.1



# Section 2 Installing The QuickQ System

This section provides the basic hardware installation requirements for the *QuickQ* system. When installing a Comdial DVA01 in place of a *QuickQ* DVA16, refer to the installation instructions (IMI89-082) packaged with the equipment.

### Reviewing The Installation Check List

Review this list of *QuickQ* system components, suggested additional supplies, and required tools and hardware.

### QuickQ Packages

There are three *QuickQ* packages available for upgrading an existing system to a version 3 system:

Product Code	Application
ACDXPKA3	12 Agents
ACDXPKB3	48 Agents
ACDXPKC3	72 Agents

There are six *QuickQ* packages available for newly installed Digital Communications Systems . In addition to the items listed below in the *QuickQ* Package Contents, these packages contain the system software and card:

Product Code	Application
ACDXPKA3-swd	12 Agents (DXP)
ACDXPKB3-swd	48 Agents (DXP)
ACDXPKC3-swd	72 Agents (DXP)
ACDXPKA3-swp	12 Agents (DXP Plus)
ACDXPKB3-swp	48 Agents (DXP Plus)
ACDXPKC3-swp	72 Agents (DXP Plus)

Any DXP/DXP *Plus* system using software 10A or later and any FX Series system using software 12A or later is fully compatible with version 3.1 *QuickQ* described in this manual.

### QuickQ Package Contents

All base line *QuickQ* packages contain the following items:

- Central Call Processor equipped as follows:
  - —Personal computer with 486 DX2/80 or Pentium® processor, MS–DOS® operating system, and 4 megabytes of RAM,
  - —VGA color monitor,
  - —540 or 850–megabyte hard drive and floppy disk drives with appropriate controller boards,
  - —bus mouse,
  - —101-key extended keyboard,
- QuickQ software disks,
- QuickQ literature package
  - —GCA70-278 Agent's User Guide
  - —GCA70-302 Supervisor's User Guide
  - —GCA70-336 System Manager's Guide
  - —IMI66-130 Technical Manual
  - —GCA40-110 Warranty/Registration Card

#### Installation Cable Kit Contents

The installation cable kit (product PK030-000) includes three packaged assemblies. Each package contains a standard three-pair line cord, and a six-position modular jack. In addition, one package contains a 9DBS to modular adapter while another package contains a 25DBS to modular adapter. See the table on page 3-1 for complete descriptions of these packages.

Pentium is a registered trademark of Intel Corporation, and MS–DOS is a registered trademark of Microsoft Corporation.

### **DVA Package Contents**

The DVA package (purchase part number ACDXP-DVA16) is separately available and includes the *QuickQ* Digital Voice Announcer (DVA). The DVA accessory kit (ACDXP-KIT) includes a 66-type connector block that is factory-connected to a 25-pair cable, a software disk, and a power cord). The cable is terminated with a 50-pin D connector that mates with a connector on the DVA.

Either one or two Comdial DVAs (DVA01) can be used on the *QuickQ* system as an alternative to the DVA16. These DVA01 units connect directly to station ports on Digital Communications System.

### Voice Card Package Contents

The four-port DVA voice cards (ACDXP-VCC-4) that you install in the DVA16 are also separately available. You can install up to four of these cards in a DVA16 unit.

### Optional Wallboard Equipment Required

When installing the optional wallboard for electronic message displays, you must have a RS232 serial port available on the central call processor (PC). This serial port is needed for connecting the PC to the RS232 to RS485 converter box. You can obtain an additional serial card (product code ACDOPT-COM) for this purpose and install it in any available card slot in the PC. Configure the added serial port as COM4 and IRQ10.

### Software Packages

The following software packages are available for software replacement or upgrade:

ACDXP-SWA3	12–Agent operation
ACDXP-SWB3	48–Agent operation
ACDXP-SWC3	72–Agent operation

Wallboard Operation

ACDXP-WALLSW For optional wallboard

operation.

Sizing Options

ACDXP-SIZE1 First 12-port sizing disk ACDXP-SIZE2 Second 12-port sizing disk NOTE: A MAXIMUM OF TWO SIZING OPTIONS CAN BE INSTALLED IN THE B OR C ACD PACKAGES. YOU CANNOT EXPAND A SIZING OPTION PACKAGE.

#### Online File Maintenance Kit

There is an online file maintenance kit available. It includes the ACD *Reachout* software plus a modem.

COMDIAL strongly recommends the use of this option on all applications. The part number is: ACDXPRM-PKM2

### Additional Materials Required

You will need to supply the following items: 25-pair cable and 6-wire cable for house wiring, 66-type station connector block, four or eight foot section of 3/4-inch thick plywood backboard, four #8 x 3/4-inch wood screws, AC power surge protector (recommended).

Also, if you are using the wallboard option, you will need a 25- to 9-pin adapter if you plan to use a 25-pin connector on the ACD for connection to the RS232 to RS485 converter box.

### Tools And Hardware Required

- Fasteners—wood screws, toggle bolts, or wall anchors
- Screwdriver—to match fasteners
- Electric drill—if prepared holes are required
- Connecting tool—for fastening wires to a 66-type connector block
- Crimping tool—for 623-type modular plugs

For Optional Wallboard Mounting—

- Allen Wrench (9/16 in.)
- Pivot brackets (2)
- Hanging brackets (2)
- Star washers (4)
- Screws (1/4–20 x 0.50 in.)(2)
- 9–32 x 0.25 in. Allen screws (4)

### Mounting Considerations

Attach the DVA16 cabinet vertically to any sturdy, flat surface or vertically rack-mount if desired. Vertical mounting promotes proper convection air flow for cooling purposes.

Because of the current listing requirements of UL 1459, the length of the AC line cord on the equipment cabinet is a maximum length of five feet; therefore, the cabinet must be located within four feet of a proper electrical outlet. The equipment requires a dedicated 115 VAC 15–AMP circuit, with a third-wire ground, supplied to a standard electrical outlet (NEMA 5-15R).

Be sure that the mounting location is secure, dry, provides adequate ventilation, and is not exposed to direct sunlight or a strong magnetic field. Be sure that the temperature range of the location is within 32-122 degrees F (0-35 degrees C), and the relative humidity is less than 90 percent non-condensing.

If the mounting surface is damp or if it is of a concrete or masonry material, you must attach a backboard to the mounting surface to be used for equipment mounting. Suitable mounting backboards are available commercially or you can construct one using 3/4-inch plywood cut to size.

When installing an optional wallboard, select a location where the wallboard will not be in the direct sunlight and will be clearly visible by the maximum number of agents for whom the wallboard's messages are intended. Make sure the ceiling or wall surface to which you will be mounting the wallboard is solid enough to support an object four times the wallboard's weight. Locate the wallboard close to a standard 115 VAC wall outlet. Finally, make sure you select an area for the wallboard that is well ventilated and where the ambient temperature does not exceed 120°F/49°C.

Do not exceed the maximum RS232 cable distances specified in the section below.

### Mounting The Equipment

Typically, you should mount the *QuickQ* DVA cabinet near the system installation; however, you can locate the DVA cabinet at a maximum distance of 1000 feet from the system if you use #24 twisted-pair wiring. Because of RS232 wiring considerations, you must locate the Central Call Processor (personal computer) within 500 feet of the system and DVA cabinets. If you exceed this distance, you must install limited distance modems, available at most electrical supply houses, at either end of your cable run.

When running *QuickQ* at 19200 baud, locate the PC within 50 feet of the system because of RS232 transmission limitations at that baud rate.

### Mounting The DVA16 Cabinet

- Unpack and carefully inspect all equipment for shipping damage. Notify the shipper immediately of any damage found. Verify that the packages contain all parts and accessories needed for proper installation and operation.
- 2. If a backboard is required at the mounting location, attach it securely to provide a stable mounting surface for the equipment.

- 3. Hold the DVA cabinet against the mounting surface, level it, and mark the location of the two upper mounting holes.
- 4. Drill holes in the mounting surface of a proper size to accommodate the hardware being used. If necessary, prepare these holes with inserts, anchors or other attachment devices as dictated by the type of mounting surface.
- 5. Insert the two top screws into the mounting surface and tighten them to within approximately 3/16-inch of the surface.
- 6. Hang the cabinet on the top screws using the mounting holes located on the rear of the cabinet. Note that these holes are elongated with an enlargement at one end. This feature allows the cabinet to snap down on the screws to secure the mounting when the cabinet is hung on them.
- 7. Install the remaining two mounting screws through the lower mounting holes in the DVA cabinet and into the mounting surface.
- 8. Tighten all four screws into place.
- 9. Mount the *QuickQ*-supplied and wired 66-type connector block near the DVA cabinet (typically within 5 feet or less).

### Mounting The Optional Wallboards

The installation procedure stated here is intended as a guide to supplement the installation instructions included with the wallboards.

- Unpack and carefully inspect all equipment for shipping damage. Notify the shipper immediately of any damage you find. Verify that the packages contain all parts and accessories needed for proper installation and operation.
- After deciding on the location for the wallboard, you will have to decide on whether to use a wall-mount, ceiling mounting, or ceiling suspension.
- 3. When suspending the wallboard from the ceiling, you will need to supply the mounting hardware. When selecting this hardware (swivel hooks, wall anchors, S hooks, chains), make sure it is adequate to support an object weighing at least four times the weight of the wallboard.
- 4. To mount the wallboard directly to a wall or ceiling, mark the locations for the fasteners and attach the large ends of the two supplied pivot brackets using suitable fasteners (no. 8 or no. 10 screws for solid wood surfaces or wall anchors for drywall).

#### CAUTION

Do not plug the wallboard into the wall outlet until it is completely mounted.

5. For wall mounting, when you have the two pivot brackets securely attached to the wall, position the

two hanging brackets by loosening the two # 8
Allen screws in each bracket and sliding the
brackets in the channel on the rear of the case.
When you properly position the hanging brackets,
tighten them in place by tightening the # 8 Allen
screws.

For ceiling mounting, use the same procedure only you must first remove the two end caps from the wallboard by removing two screws from each end cap. Take care not to touch any of the exposed electronics while the end caps are removed. With the end caps removed, you can then slide out the hanging brackets from the rear channel and insert them into the top channel. Replace the end caps. The hanging brackets will now slide back and forth in the top channel of the case. When you have them correctly positioned, tighten the two # 8 Allen screws in each bracket.

- 6. Align the hanging brackets on the wallboard with the pivot brackets attached to the wall (or ceiling) and attach the hanging brackets to the attached pivot brackets with two 1/4-20-inch screws (one in each end) and two star washers on each end—one star washer on either side of the pivot bracket.
- 7. When using a suspended ceiling mount, do not use the pivot brackets. Instead, securely attach two appropriate fasteners such as swivel hooks to the ceiling in the proper location to match the hanging brackets on top of the wallboard. Attach the wallboard to the ceiling fasteners with two sturdy chains and S hooks.

# Section 3 Wiring The QuickQ System

The *QuickQ* Digital Voice Announcer (DVA) includes one to four voice channel cards with each card providing four voice ports. Before wiring, insure that there are sufficient digital station ports available at a station connector block to interface with the available DVA voice ports (maximum of 16 required). When using the master channel setup, you need two additional station ports.

### CAUTION

You must connect all four voice ports from each voice channel card to station ports from the same station board or the QuickQ system will not function properly.

Wire the installed equipment using the PK030-000 installation cable kit. The cable kit includes the separately-packaged, factory-wired items described in the following list:

Package Item	Contents
PK030-001	(1) Standard six-position
ACD, Mod. Jack	modular jack
	(1) Standard three-pair line
Connects system	cord—six wires with the
to ACD OAI via	standard roll in the pin out from
QuickQ connector.	one end to the other
PK030-002	(1) Standard six-position
ACD, DB25S	modular jack
	(1) Modular to 25-pin EIA
	adapter with female DB25
Connects ACD	connector
OAI to system via	(1) Standard three-pair line
QuickQ connector.	cord—six wires with the
	standard roll in the pin out from
	one end to the other
PK030-003	(1) Standard six-position
ACD, DB9S	modular jack
	(1) Modular to 9-pin EIA adapter
Connects ACD	with female DB9 connector
DVA via QuickQ	(1) Standard three-pair line
connector.	cord—six wires with the
	standard roll in the pin out from
	one end to the other

In addition to the cable kit components, you need the *QuickQ* PROTECKEY that is supplied in the *QuickQ* package. This key unlocks the software and allows the *QuickQ* system to operate through the Digital Communications System's open architecture interface.

The *QuickQ* package also supplies a 66-type connector block that is pre-wired to a 25-pair cable and a 50-pin connector. The cable connector mates with the connector located on the DVA cabinet.

You must supply the following components:

- 25-pair cable and a 66-type station connector block to interconnect the DCS and the DVA.
- 6-wire cable to interconnect the DCS and the personal computer.
- (optional) DB25 to DB9 adapter.
- (used with optional wallboards): 9-wire, shielded, type A cable to interconnect the RS232 to RS485 converter box and the personal computer.
- (used with optional wallboards): 2-pair, RS485 cable for interconnecting the wallboards and the RS232 to RS485 converter box.

### Connecting The Personal Computer To The DVA

- Locate the kit-supplied modular jack that is labeled LINK ASSEMBLY FROM PC TO 66-BLOCK, and mount it within seven feet of the computer location.
- 2. Select the kit-supplied modular to 9-pin EIA adapter, connect it to the computer's COM1 serial data port, and secure the adapter with the screws provided.
- 3. Use 6-wire cable to connect the modular jack that you installed in step 1 with the *QuickQ*-supplied 66-type connector block.
- 4. Use a kit-supplied line cord to connect the kit-supplied modular to 9-pin EIA adapter to the jack you installed in step 1 per the following house wiring table.

House Wiring Table					
QuickQ 66-Typ	QuickQ 66-Type Connector Kit-Supplied				
Block	Type 625A-6				
	Modular Jack				
Clip Terminal	Pins				
45	RXD	4			
46	TXD	3			
47 no connection		2			
48	GND	5			
49	DTR	1			
50	6				

RXD - Receive Data

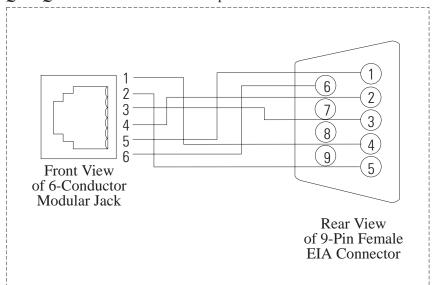
TXD - Transmit Data

GND - Ground

DTR - Data Terminal Ready

DSR - Data Set Ready

### QuickQ Modular To 9-Pin EIA Adapter



### **DB9** Connector

Pin 1 = No Connection

Pin 2 = RXD

Pin 3 = TXD

Pin 4 = DTR

Pin 5 = GND

Pin 6 = DSR

QUICK004

Figure 3-1. Detailing The Kit-Supplied Modular To 9-Pin EIA Adapter

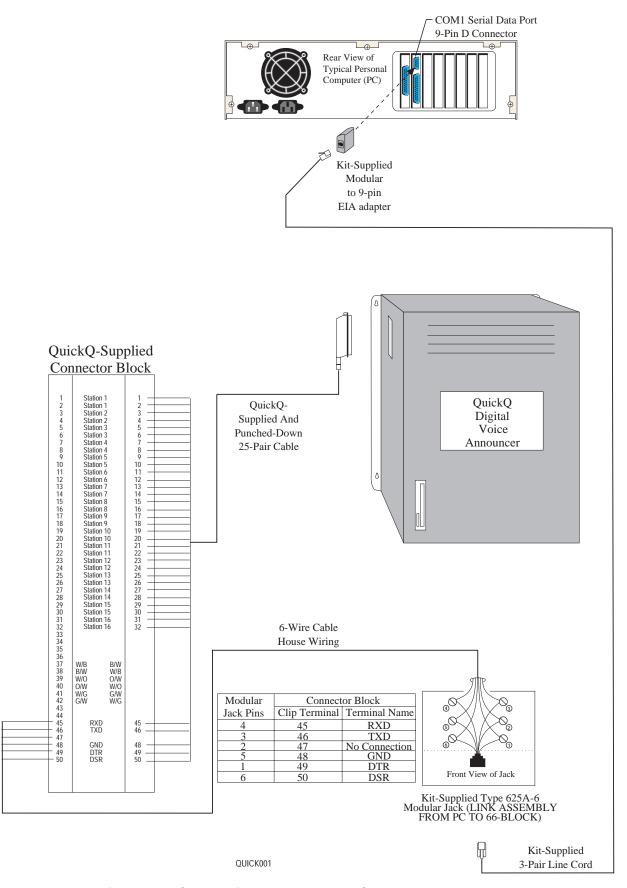


Figure 3-2. Connecting The Personal Computer To The DVA

# Connecting The Personal Computer To The Digital Communications System (DXP, DXP Plus, or FX Series)

- Locate a kit-supplied modular jack labeled LINK ASSEMBLY FROM DXP TO 66-BLOCK FOR PC, and mount it within seven feet of the equipment's cabinet.
- Locate a kit-supplied modular jack labeled LINK ASSEMBLY FROM PC TO 66-BLOCK FOR OAI, and mount it within seven feet of the personal computer.
- 3. Use 6-wire cable to connect the modular jacks that you installed in steps 1 and 2 to the *QuickQ*-supplied 66-type connector block per the following house wiring table.
- 4. Select the kit-supplied modular to 25-pin EIA adapter, connect it to the computer's COM2 port, and secure the adapter with the screws provided.
- 5. Using a kit-supplied line cord, connect the DXP's serial data port 1 to the modular jack you installed in step one. If you are using the DXP–Plus, you must connect the PC to a serial data port on a communications card (for more information on communications card installation, see IMI89–190). If you are using the FX Series, you can connect the PC to any available COM port.
- 6. Using a kit-supplied line cord, connect the modular to 25-pin EIA adapter that you installed in step 4 to the modular jack you installed in step 2.
- 7. Connect the *QuickQ* PROTECKEY to the computer's 25-pin parallel connector.

House Wiring Table					
Link Assembly From					
DCS To 66-Block For					PC To 66-Block For
PC Modular Jack					OAI Modular Jack
Pins	Terminal	Clip Terminal	Clip Terminal	Terminal	Pins
	Name			Name	
4	W/B	37	37	B/W	3
3	B/W	38	38	W/B	4
2	W/O	39	39	O/W	5
5	O/W	40	40	W/O	2
1	W/G	41	41	G/W	6
6	G/W	42	42	W/G	1

QuickQ Modular To 25-Pin EIA Adapter

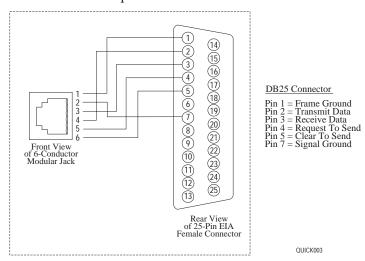


Figure 3-3. Detailing The Kit-Supplied Modular To 25-Pin EIA Adapter

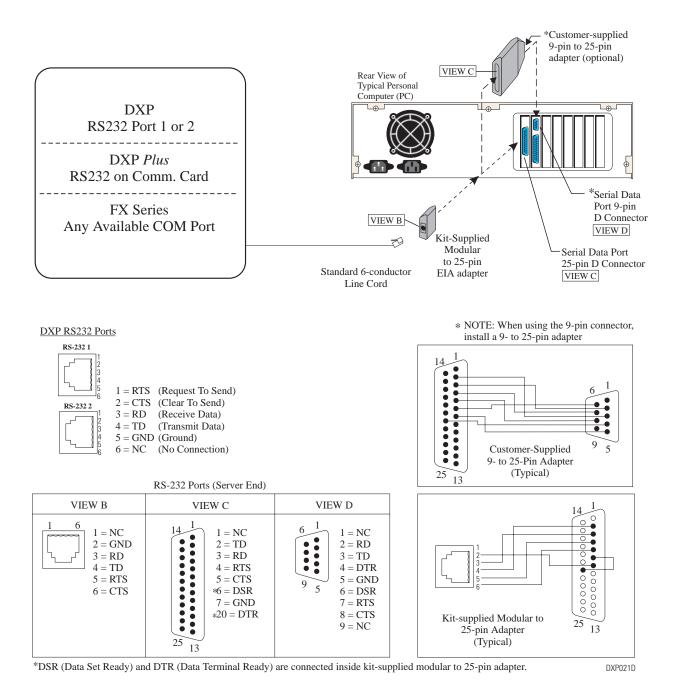


Figure 3-4. Connecting The Personal Computer To The Digital Communications System

### Connecting The Digital Communications System To The DVA

Complete the *QuickQ* system installation by connecting the DCS to the DVA. You will not need any kit-supplied components; however, you will need a 66-type station connector block and a 25-pair cable.

- 1. Mount a 66-type station connector block, and connect it to a digital station board.
- 3. Use a 25-pair cable to connect the *QuickQ* connect block to the block that you mounted in step 1.
- 2. Mount the QuickQ-supplied connector block, and connect its pre-wired cable to the DVA.

### Wiring The Connector Block

Station	Typical	QuickQ-Supplied	DVA	DVA
Connector	25-Pair	Connector Block	Voice	Voice
Block Clip	Cable	Clip Terminals	Port	Channel
Terminals				Card
1	white-blue	1	1	1
2	blue-white	2		
3	white-orange	3	2	
4	orange-white	4		
5	white-green	5	_3	
6	green-white	6		
7	white-brown	7	4	
8	brown-white	8		
9	white-slate	9	_5	2
10	slate-white	10		
11	red-blue	11	6	
12	blue-red	12		
13	red-orange	13	7	
14	orange-red	14		
15	red-green	15	8	
16	green-red	16		
17	red-brown	17	9	3
18	brown-red	18		
19	red-slate	19	10	
20	slate-red	20		
21	black-blue	21	11	
22	blue-black	22		
23	black-orange	23	12	
24	orange-black	24		
25	black-green	25	13	4
26	green-black	26		
27	black-brown	27	14	
28	brown-black	28		
29	black-slate	29	15	
30	slate-black	30		
31	yellow-blue	31	16	
32	blue-yellow	32		

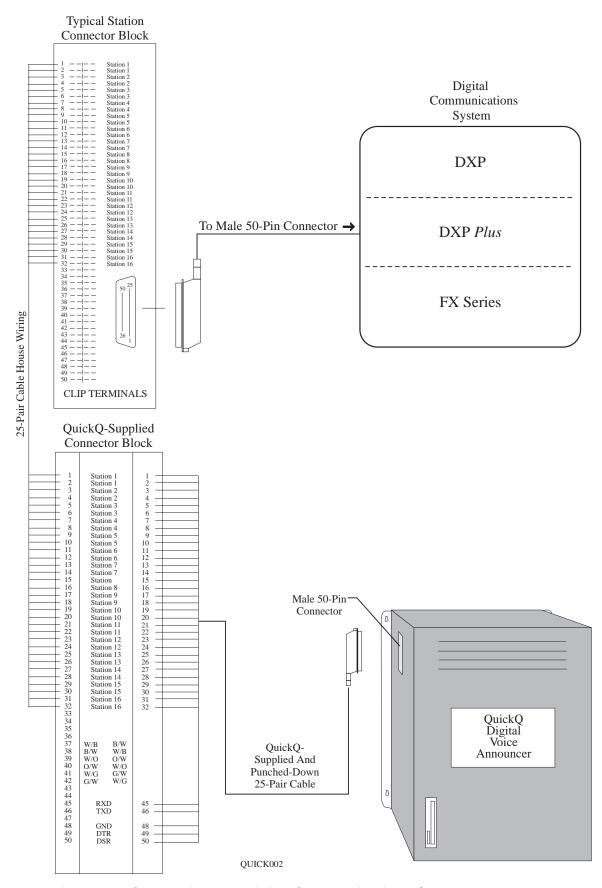


Figure 3-5. Connecting The Digital Communications System To The DVA

### Connecting Wallboards To The Personal Computer

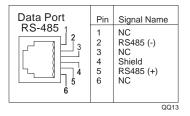
When optional mono or color wallboards are being used with the *QuickQ* system, you will need to connect them to a RS485 network. The RS485 network interfaces with a converter box that plugs into COM4, one of the RS232 serial ports on the rear of the personal computer.

- Check to make sure that the personal computer has a properly configured RS232 serial port for driving the wallboards. This port must be configured as COM4 and IRQ10.
- Plug one end of a type A serial data cable for the converter box into the COM4 serial port. See the pinout information below. If COM4 is a 25-pin (DB25) connector, you will need a 9- to 25-pin adapter. These are available at most computer stores.
- 3. Plug the other end of the serial data cable into the DB9 connector on the rear of the converter box.

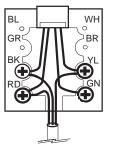
Pin	Number	
PC	Converter	RS232 Signal Name
Shield 3 2 7 8 6 1 4 5 9	Shield 3 2 7 8 6 1 4 5	Ground Transmit Data (TXD) Receive Data (RXD) Request To Send (RTS) Clear To Send (CTS) Data Set Ready (DSR) Data Carrier Detect (DCD) Data Terminal Ready (DTR) Signal Ground No Connection (NC)

QQ12

4. See the two views in Figure 3-6 and determine if you are using a terminated or unterminated configuration. If it is terminated, plug the modular connector on one end of the RS485 network into the jack labeled "RS485" on the rear of the converter box, and set the switch to "TERM" on the rear of the box. See the pinout details below for the modular jack. If you are using an unterminated configuration, connect both branches of the RS485 network cable to the screw terminals and set the switch to "UNTERM" on the rear of the converter box.



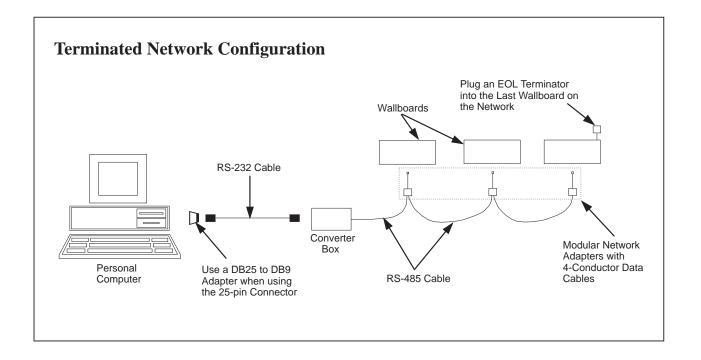
- 5. Install a modular network adapter at each network drop (wallboard location).
- 6. Make sure a grounded 115 VAC wall outlet is located close to each wallboard location.
- 7. Connect the RS485 network cable from the converter box to the first network adapter.
- 8. Connect the RS485 network cable to the modular network adapters at all network drops. See the figure below.



Network Wire Connections				
Network	Signal	Modular Network		
Wire	Name	Adapter		
Red	RS485 (-)	Yellow terminal		
Black	RS485 (+)	Black terminal		
Shield	Ground	Red terminal		

QQ11

- Connect each wallboard to it's network adapter
  with a four-conductor, eight-foot, RS485 cable
  terminated at each end with a modular connector.
  Make sure to wrap the wallboard-end of the cable
  three times around a ferrite bead (provided with
  the wallboard) before plugging it into the
  wallboard connector.
- 10. Plug an End Of Line (EOL) terminator into the connector provided on the last wallboard. If you are using an unterminated configuration, you must plug an EOL terminator into the last wallboard on each of the two network branches. See Figure 3-6.
- 11. Plug the power cable from the 9 VAC power adapter, supplied with the converter box, into the power connector on the rear of the converter box labeled "9 VOLT AC ~ NOMINAL." Plug the adapter into a 115 VAC wall outlet. Check to make sure the POWER LED is lit on the front panel of the converter box.
- 12. Plug each wallboard into a 115 VAC wall outlet.
- 13. Address wallboards from *1 to 16* using the wallboard remote control. *QuickQ* will only recognize wallboards with those addresses.



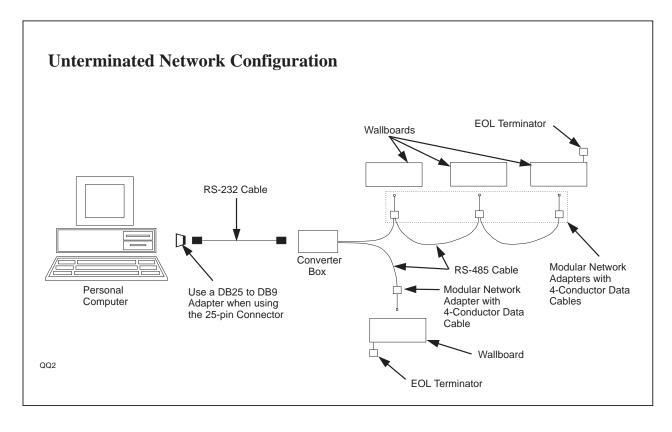


Figure 3-6. Connecting Wallboards In Terminated And Unterminated Configurations

### Connecting The QuickQ PROTECKEY

You must connect the supplied *QuickQ* PROTECKEY to the computer's parallel port. Refer to Figure 3-7 for details. To program *QuickQ* without a PROTECKEY, type /Q3 at the the command prompt. The QuickQ software will then operate for approximately one hour,

### CAUTION

The system will not continue functioning if you fail to connect the QuickQ PROTECKEY.

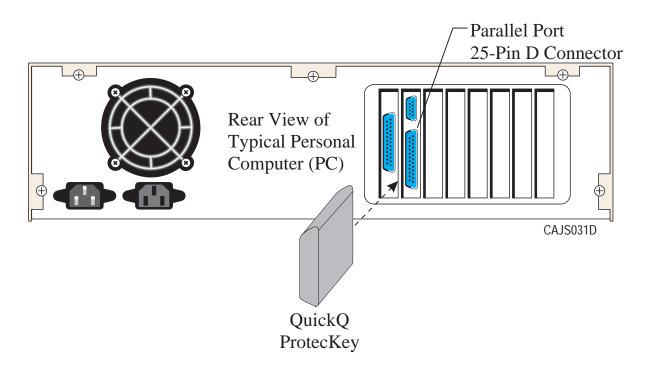


Figure 3-7. Connecting The QuickQ PROTECKEY

### Connecting AC Power To The DVA

Before applying power to the DVA, check all wiring connections and ensure that you have properly configured the Voice Channel Card as described in Section 6, *Reviewing The QuickQ DVA Components*.

Always employ a dedicated 115VAC 15 AMP circuit, with a third-wire ground, supplied to a non-switched standard electrical outlet (NEMA 5-15R) for the AC power connection. For added equipment protection,

connect a plug-in power line surge protector between the power cord and the AC outlet.

Be sure that the DVA is switched off, and connect the AC power per this procedure:

- plug the female end of the AC power cord into the power supply receptacle located on the left side of the QuickQ DVA,
- 2. plug the male end of the AC power cord into the power line surge protector.

### Reviewing The System Interconnection

Compare your system interconnection with the Figure 3-8 illustration.

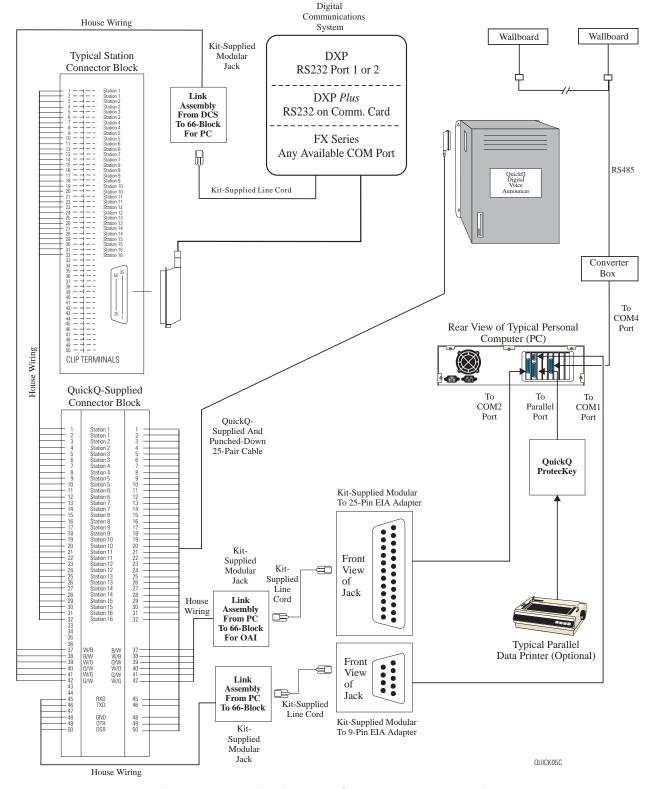
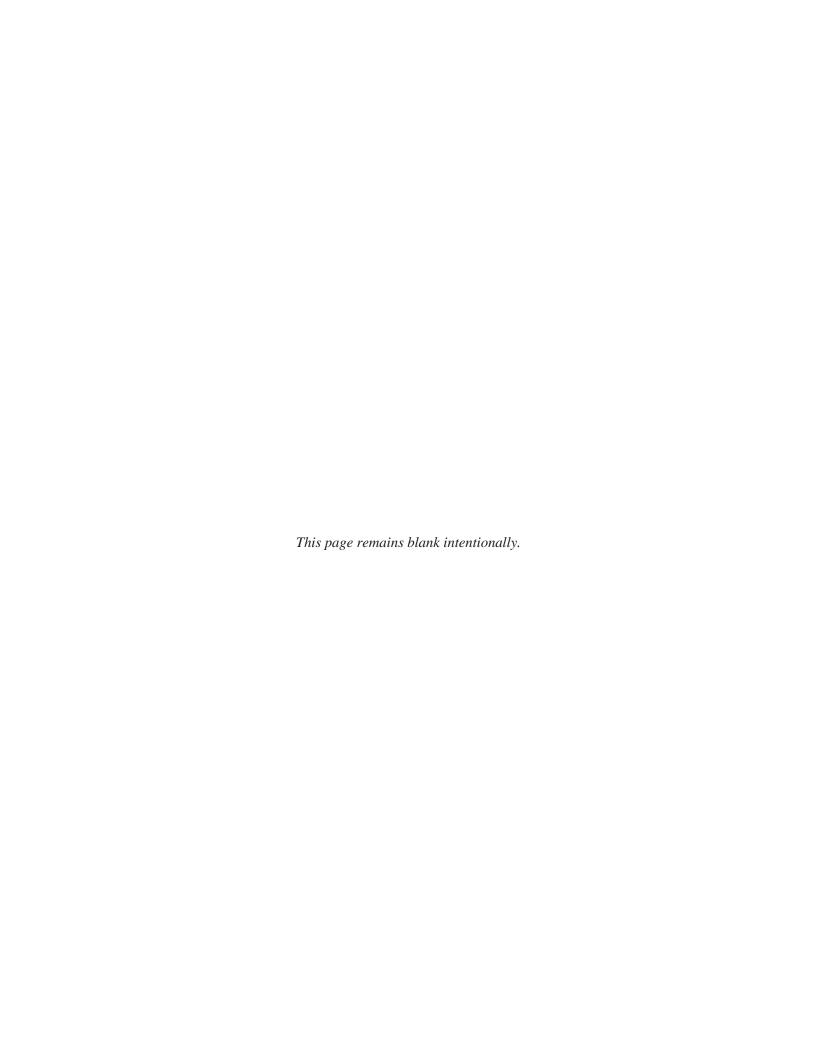


Figure 3-8. Reviewing The System Interconnection



# Section 4 Programming The Digital Communications System

You must make certain programming arrangements to ensure that the Digital Communications System will work properly with the *QuickQ* DVA. This section details those system parameters that you must arrange. Refer to the Video Terminal Programming Instructions for complete programming details. You can find those instructions included in the literature binder that accompanies your Digital Communications System.

### **Programming The System Parameters**

Feature Name	QuickQ Parameter
Synchronized Ringing	No
Auto Attendant Immediate Transfer	No
Automatic Route Selection	Disabled
System Status Reporting	Disabled
Central Message Desk	None
IST Ringing Per Phase	8
Operator Station	Master
Line Disconnect Automatic Camp-On	Disabled
Default Relocation Response	Yes
Day 1—Begin Time	None
Day 1—End Time	None
Day 2—Begin Time	None
Day 2—End Time	None
Night—Begin Time	None
Night—End Time	None
Highlighted Features = Critical Settings	

### Programming The System Line Parameters

Configure each line with the parameters shown in the table. Program the line names until you have named every line that you need for the QuickQ installation. You must use the same names as you used for the QuickQ lines. For example, if QuickQ line 1 = Bob, then system line 1 must = Bob. You cannot change these line names.

Feature Name	QuickQ Parameter
Name	
Туре	Loop Start
Disabled	No
Music On Hold	Source 1
Privacy Release	No
SMDR Record	Yes
Cost Incoming	No
—Incoming Cost Delay	No Delay
—Incoming Cost Route	32
Dialing Mode	Tone
Abandon Hold Release	350 Ms
Positive Disconnect Time	2 Sec
Toll Groups	1
DTMF Level	Normal
<b>Disconnect Supervision</b>	Yes
Caller ID Active	Yes
ExecuMail ID	
Line Group	1, 16
Highlighted Features = Critical Settings	

NOTE: When using the T1 digital carrier transmission option, there are 24 channels of digital information. You cannot set analog line parameters for these digital channels.

### **Programming The Serial Data Ports**

Feature Name	Port	Baud Out	Baud In	Data Bits	Stop Bits	Parity	Flow Control
QuickQ	1 **	9600	9600	8	1	None	None
<b>Parameters</b>	2	300	300	7	2	None	None
Highlighted F	eatures = Criti	cal Settings					

<sup>\*\*</sup> You cannot use ports one or two if you are using the DXP *Plus*.

### Selecting The 19200 Baud Rate

Select the 19200 baud rate when using the DXP *Plus* by adding the /b19200 switch in line four of the *QuickQ*.BAT file (see page 5-17).

### Programming Class Of Service For Master Channels And DVA Ports

You can assign any class of service from COS1 through COS32 to the master channels and DVA ports; however, reserve the COS that you do assign exclusively for the master channel and the DVA ports. Be sure to enter the COS number that you use here as the COS entry on the station programming features for the master channels and DVA ports.

Feature Name	QuickQ Parameters
Account Code	No
Automatic Hold On Intercom	Yes
Automatic Hold On Lines	Yes
Background Music	No
Call Cost Display	No
Call Forward All	No
Call Forward Busy/RNA	No
Call Forward Personal	No
Call Park Access	1–9
Call Pick-Up	No
Call Waiting	No
Camp-On Originate	No
Camp-On Receive	No
DND Inhibit	No
DND Override	No
Exclusive Hold	No
Executive Override	No
Executive Override Block	No
Idle Line Preference	No
IST Distinctive Ringing	No
LCD Messaging	No
Meet Me Page	No
Message Deposit	No
Message Wait Originate	No
Music On Intercom Hold	No Music
Paging Receive	No
Paging Transmit	No
Ringing Preference	No
Day Route Access	4
Night Route Access	4
Day Restriction Level	1
Night Restriction Level	1
System Speed Dial Groups	1–20
Station Monitoring	No
Directed Station Hold	No
Remote Station Disable	No
Line Answer	1–128 (1-240 for DXP <i>Plus</i> )
Line Originate	None
Periodic Line Tone	None
Maximum Call Duration	None
Line Group Access	None
Line Group Queue	No
Line To Line Transfer	Yes
Voice Announce Block	Yes
Internal IST Flash	No
Forced Account Codes	No
Highlighted Features = Critical Settings	110
ringinigition reatures – Critical Settings	

### Programming The Master Channel 1 Voice Port Station Features

	1 (you	
	can use	
Port Number	any	
	digital	
	port	
	without a	
	connected	
	telephone)	
Port	Digital	
Type	Digital	
	DigiTech	
D4	24-Line	
Port	LCD	
Model	Speaker-	
	phone	

Feature Name	QuickQ Parameters
Personal Intercom	101
Name	MASTER 1
Class Of Service (enter COS for master channel)	*
Speed Dial Sets	3
Idle Line Priority	None
Intercom Hunt List	None
Group Intercom Access	4201–4264
_	No Prime
Prime Type —Line	
	1
—Line Group	1
—Intercom	101 Voc
Tone First	Yes
Call Announce Beeps	-
Default Forward Type	No Forward
—Intercom Forward To:	101
—Forward Type	Personal Calls
Forward Ring No-Answer Ring Busy	No
Direct Ring	None
Delayed Ring	None
Day 1 Ring	None
Day 2 Ring	None
Night Ring	None
Caller ID Ring No-Answer	None
Ring No-Answer Rings	4
Personal Ring tone	1
LCD Contrast	5
Initiate Service Observe	No
Initiate Service Observe Service Observable	No No
Initiate Service Observe Service Observable Day Exception Number	No No 1-3
Initiate Service Observe Service Observable Day Exception Number Night Exception Number	No No 1-3 1-3
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps	No No 1-3 1-3 6
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups	No No 1-3 1-3 6 None
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA	No No 1-3 1-3 6 None No
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups	No No 1-3 1-3 6 None No
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing	No No 1-3 1-3 6 None No 1 No
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP	No No 1-3 1-3 6 None No 1 No Call Wait Answer
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy	No No 1-3 1-3 6 None No 1 No Call Wait Answer
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off	No No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled	No No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed	No No No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No No No
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports	No No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No No No No No No
Initiate Service Observe Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           No           No           No           None           No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant	No           No           1-3           6           None           No           1           No           Call Wait Answer           Yes           No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant	No           No           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           None
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant  —Overflow Attendant	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           None
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           None           No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant  Extended DTMF Dialing  Softkeys Setup	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           None           No           No           No           No           No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant  Extended DTMF Dialing  Softkeys Setup  IST Hold Configuration	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           None           No
Initiate Service Observe  Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant  Extended DTMF Dialing  Softkeys Setup	No           No           1-3           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           None           No           No           No           No           No

\*Use the same unique class of service for the master channel and the voice port.

# Programming The Master Channel 2 Voice Port Station Features

	2 (you				
	can use				
Port	any				
Number	digital				
Nullibei	port				
	without a				
	connected				
	telephone)				
Port Type	Digital				
	DigiTech				
D .	24-Line				
Port	LCD				
Model	Speaker-				
	phone				
	phone				

Feature Name	QuickQ Parameters
Personal Intercom	102
Name	MASTER 2
Class Of Service (enter COS for master channel)	*
Speed Dial Sets	3
Idle Line Priority	None
Intercom Hunt List	None
<b>Group Intercom Access</b>	4201–4264
Prime Type	No Prime
—Line	1
—Line Group	1
—Intercom	102
Tone First	Yes
Call Announce Beeps	1
Default Forward Type	No Forward
—Intercom Forward To:	102
—Forward Type	Personal Calls
Forward Ring No-Answer Ring Busy	No
Direct Ring	None
Delayed Ring	None
Day 1 Ring	None
Day 2 Ring	None
Night Ring	None
Caller ID Ring No-Answer	None
Ring No-Answer Rings	4
Personal Ring tone	1
LCD Contrast	5
Initiate Service Observe	No
Initiate Service Observe Service Observable	No No
Service Observable	No
Service Observable Day Exception Number	No 1-3
Service Observable Day Exception Number Night Exception Number	No 1-3 1-3
Service Observable Day Exception Number Night Exception Number SOHVA Beeps	No 1-3 1-3 6
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups	No 1-3 1-3 6 None
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing	No 1-3 1-3 6 None No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups	No 1-3 1-3 6 None No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy	No 1-3 1-3 6 None No 1
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP	No 1-3 1-3 6 None No 1 No Call Wait Answer
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy	No 1-3 1-3 6 None No 1 No Call Wait Answer Yes
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off	No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled	No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port	No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No No No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports	No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No No No No No No No No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port	No 1-3 1-3 6 None No 1 No Call Wait Answer Yes No No No No No No No No No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy	No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset	No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward	No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward Attendant —Alternate Attendant —Overflow Attendant	No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward Attendant —Alternate Attendant —Overflow Attendant Extended DTMF Dialing	No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward Attendant —Alternate Attendant —Coverflow Attendant Extended DTMF Dialing Softkeys Setup	No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward Attendant —Alternate Attendant Extended DTMF Dialing Softkeys Setup IST Hold Configuration	No
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward Attendant —Alternate Attendant —Coverflow Attendant Extended DTMF Dialing Softkeys Setup	No

\*Use the same unique class of service for the master channel and the voice port.

NOTE: You cannot button-map the group intercom numbers 4201–4264 on any station.

# **Programming The DVA Station Features**

Port * Number	*
Port Type	Digital
Port Model	Impact 24-Line LCD Speaker- phone

Feature Name	QuickQ Parameters			
Personal Intercom*	*			
Name*	*			
Class Of Service (enter COS for master channel)	*			
Speed Dial Sets	3			
Idle Line Priority	None			
Intercom Hunt List	None			
Group Intercom Access*	*			
Prime Type	No Prime			
—Line	1			
—Line Group	1			
—Intercom*	*			
Tone First	Yes			
Call Announce Beeps	1			
Default Forward Type	No Forward			
—Intercom Forward To:	*			
—Forward Type	Personal Calls			
Forward Ring No-Answer Ring Busy	No			
Direct Ring	None			
Delayed Ring	None			

\*QuickQ uses 16 DVA stations for system operation. Assign any personal intercom numbers to them that you wish. These personal intercom numbers need not be consecutive numbers; however, they must be in sets of four and each set must be from a particular digital station board.

Name the DVA stations DVA1 through DVA16 and assign a group intercom access number (from 4265 through 4280) to each DVA station. (For example, assign DVA1 to ext. 4265, DVA2 to ext. 4266, and so forth until you assign DVA16 to ext. 4280)

	Prime Type	NO PIIIIle
	—Line	1
	—Line Group	1
	Intercom*	*
	Tone First	Yes
	Call Announce Beeps	1
	Default Forward Type	No Forward
	—Intercom Forward To:	*
	—Forward Type	Personal Calls
	Forward Ring No-Answer Ring Busy	No
	Direct Ring	None
	Delayed Ring	None
	Day 1 Ring	None
	Day 2 Ring	None
	Night Ring	None
	Caller ID Ring No-Answer	None
	Ring No-Answer Rings	4
	Personal Ring tone	1
	LCD Contrast	5
	Initiate Service Observe	No
	Service Observable	No
	Day Exception Number	1–3
	Night Exception Number	1–3
	SOHVA Beeps	6
,	SOHVA Groups	None
l	Busy On SOHVA	No
	Pick-Up Groups	1
	Through-Dialing	No
	Single Line TAP	Call Wait Answer
	Ring On Busy	Yes
	Allow Ringer Off	No
	Disabled	No
	Consoles Installed	No
	Console Ports	None
	Programming Port	No
	<b>Automatic Attendant Transfer On Busy</b>	No
	Headset	No
	Recall Call Forward	No
	Attendant	No
	—Alternate Attendant	None
	—Overflow Attendant	None
	Extended DTMF Dialing	No
l	Softkeys Setup	No
	IST Hold Configuration	No
	Transfer Ring Cadence	Cadence 1
	Highlighted Features = Critical Settings	

**QuickQ Parameters** 

# Programming The Supervisor And Agent Station Features

**Feature Name** 

Port * Number	*
Port Type	Digital
Port Model	Impact 12- or 24-Line LCD Speaker- phone

Personal Intercom*	*				
Name*	*				
Class Of Service	32				
Speed Dial Sets	3				
Idle Line Priority	None				
Intercom Hunt List*	*				
Group Intercom Access*	*				
Prime Type	No Prime				
—Line	1				
—Line Group	1				
—Intercom*	*				
Tone First	Yes				
Call Announce Beeps	1				
Default Forward Type	No Forward				
—Intercom Forward To:	MASTER				
—Forward Type	Personal Calls				
Forward Ring No-Answer Ring Busy	No				
Direct Ring	None				
Delayed Ring	None				
	None				
Day 1 Ring Day 2 Ring	None				
•	None				
Night Ring Caller D. Ring No. Anguar	None				
Caller ID Ring No-Answer	4				
Ring No-Answer Rings Personal Ring tone	1				
LCD Contrast	5				
LCD Contrast					
Initiata Carriag Obcarro					
Initiate Service Observe	Yes				
Service Observable	Yes				
Service Observable Day Exception Number	Yes 1–3				
Service Observable  Day Exception Number  Night Exception Number	Yes 1-3 1-3				
Service Observable Day Exception Number Night Exception Number SOHVA Beeps	Yes 1-3 1-3 6				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups	Yes 1-3 1-3 6 None				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA	Yes 1-3 1-3 6 None No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups	Yes 1-3 1-3 6 None No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing	Yes 1-3 1-3 6 None No 1 No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP	Yes 1-3 1-3 6 None No 1 No Call Wait Answer				
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy	Yes  1-3  1-3  6  None  No  1  No  Call Wait Answer  Yes				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off	Yes  1-3  1-3  6  None  No  1  No  Call Wait Answer  Yes  No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled	Yes  1-3  1-3  6  None  No  1  No  Call Wait Answer  Yes  No  No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed	Yes  1-3  1-3  6  None  No  1  No  Call Wait Answer  Yes  No  No  No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports	Yes  1-3  1-3  6  None  No  1  No  Call Wait Answer  Yes  No  No  No  No  No  No  No  No  No  N				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port	Yes 1-3 1-3 6 None No 1 No Call Wait Answer Yes No				
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy	Yes 1-3 1-3 6 None No 1 No Call Wait Answer Yes No				
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset	Yes  1-3  1-3  6  None  No  1  No  Call Wait Answer  Yes  No  No  No  No  No  No  No  No  No  N				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward	Yes 1-3 1-3 6 None No 1 No Call Wait Answer Yes No				
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward Attendant	Yes           1-3           6           None           No           1           No           Call Wait Answer           Yes           No				
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward Attendant —Alternate Attendant	Yes           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           No				
Service Observable Day Exception Number Night Exception Number SOHVA Beeps SOHVA Groups  Busy On SOHVA Pick-Up Groups Through-Dialing Single Line TAP Ring On Busy Allow Ringer Off Disabled Consoles Installed Console Ports Programming Port Automatic Attendant Transfer On Busy Headset Recall Call Forward Attendant —Alternate Attendant —Overflow Attendant	Yes           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           None           None				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant  Extended DTMF Dialing	Yes           1-3           6           None           No           1           No           Call Wait Answer           Yes           No           None           No           No           No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant  Extended DTMF Dialing  Softkeys Setup	Yes           1-3           6           None           No           1           No           Call Wait Answer           Yes           No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant  Extended DTMF Dialing  Softkeys Setup  IST Hold Configuration	Yes           1-3           1-3           6           No           1           No           Call Wait Answer           Yes           No				
Service Observable  Day Exception Number  Night Exception Number  SOHVA Beeps  SOHVA Groups  Busy On SOHVA  Pick-Up Groups  Through-Dialing  Single Line TAP  Ring On Busy  Allow Ringer Off  Disabled  Consoles Installed  Console Ports  Programming Port  Automatic Attendant Transfer On Busy  Headset  Recall Call Forward  Attendant  —Alternate Attendant  Extended DTMF Dialing  Softkeys Setup	Yes           1-3           6           None           No           1           No           Call Wait Answer           Yes           No				

\* Assign any personal intercom numbers to agent and supervisor stations that you wish. Name the agent and supervisor stations as desired (such as, AGENT1, SUPERVS, and so forth). assign any two unique group intercom numbers to the intercom hunt list and group intercom access for each station.

# **Button Mapping The Stations**

## **Button Mapping The DVA Stations**

Button Designation	Feature Mnemonic	Button Designation	Feature Mnemonic						
L01	###	L13	###						
L02	###	L14	###						
L03	###	L15	###						
L04	###	L16	###						
L05	###	L17	###						
L06	###	L18	###						
L07	###	L19	###						
L08	###	L20	###						
L09	###	L21	###						
L10	###	L22	###						
L11	###	L23	###						
L12	###	L24	###						
Ensure that the stations have no lines or features assigned to them (# # # = blank,									

# **Button Mapping The Agent And Supervisor Stations**

or unassigned buttons).

Button Designation	Feature Mnemonic	Button Designation	Feature Mnemonic			
L01	Group Intercom	L13	Headset			
L02	Group Intercom	L14	###			
L03	Line Group 1	L15	###			
L04	Park Orbit 1	L16	###			
L05	Park Orbit 2	L17	###			
L06	###	L18	###			
L07	###	L19	###			
L08	###	L20	###			
L09	###	L21	###			
L10	###	L22	###			
L11	###	L23	###			
L12	###	L24	OAI (QuickQ button)			

#### **Button Mapping The Master Channel Port Stations**

Button Designation	Feature Mnemonic	Button Designation	Feature Mnemonic				
L01	###	L14	###				
L02	###	L15	###				
L03	###	L16	###				
L04	###	L17	###				
L05	###	L18	###				
L06	###	L19	###				
L07	###	L20	###				
L08	###	L21	###				
L09	###	L22	###				
L10	###	L23	###				
L11	###	L24	###				
L12	###	L25	###				
L13	###	L26	###				
Ensure that the stations have no lines or features assigned to them (# # = blank, or unassigned buttons).							

NOTE: To use the optional "Calls Waiting In Queue" button, map selected button to OAI61.

### Button Mapping The Function Buttons On The Scout Telephone

Button Designation	Feature Mnemonic	Button Designation	Feature Mnemonic		
F1 (Level 1)	OAI01 (QuickQ button)	F1 (Level 2)	OAI01 (QuickQ button)		
F2 (Level 1)	###	F2 (Level 2)	Interactive 1 (OAI62)		
F3 (Level 1)	Group Itcm	F3 (Level 2)	Interactive 2 (OAI63)		
F4 (Level 1)	Item	F4 (Level 2)	Interactive 1 (OAI64)		

**NOTE:** Level 2 button mapping for F2, F3, and F4 as shown in above table is required for Scout phones.



# Section 5 Setting Up The Personal Computer

Follow the information that Sections 2 and 3 provide for installing and wiring the *QuickQ* system. Then refer to this section to set up the computer hardware and perform the initial programming required for the *QuickQ* system.

#### Using QuickQ With A Keyboard

You can use either a keyboard or a mouse to access the *QuickQ*. It is a good practice to use the keyboard for programming until you become comfortable using a mouse. For instruction on using a mouse and the *QuickQ*, refer to Appendix 1 page A1-1.

There are five keys that can be used in place of a mouse.

**TAB** Press to highlight a word (or item) and

move the cursor. Press Shift-TAB to move the highlight backward.

**ENTER** Press when you require a specific word

(or item) once you have highlighted it. Press to close a message or error window.

**ESC** Press to close a message or error window

or to close the current window.

**ARROW** Press to move the cursor.

**ALT** Press and hold while typing an underlined

letter to open a window. For example, to access the sign-in menu you can press and hold ALT and then type S. The ALT key will move the control from a window back to the menu title bar without closing

the window.

**F1** Press to cause a help window to appear.

NOTE: The PRINT SCREEN and PAUSE keys are

not functional in QuickQ.

**NOTE:** The name **DXP** used throughout this section

applies equally, in most cases, to the DXP

Plus and FX Series systems.

## Performing Initial Programming For QuickQ

If you switch the *QuickQ* on without having first programmed the master channel extension numbers into the *QuickQ* software, an error window will open with an appropriate error message. See Figure 5-1 for an example of this window.

Whenever a connection problem occurs during a system reboot, the type and location of the problem will appear in this window. Press **ESC** to close *QuickQ* status.



Figure 5-1. Viewing The Error Window

## Signing Into The Technician Access Level

Use the following procedure to access *QuickQ*'s technician programming level.

- 1. Select the Sign-in menu bar option. Hold down the **ALT** key and press the **S** key or press the **ENTER** key with *Sign-in* highlighted. The *system access* window will open with the highlight in the ID# box, a default value of 100 will also be in the ID# box. See Figure 5-2 for an illustration of this.
- 2. Type the technician's ID number (default 832) and press the **ENTER** key. The highlight will move to the *password* box.
- 3. Type the technician's password (default 832) and press the **ENTER** key. The *supervisor/manager sign-in* window will appear (see Figure 5-3).

**NOTE:** The system hides the password digits when you type them.

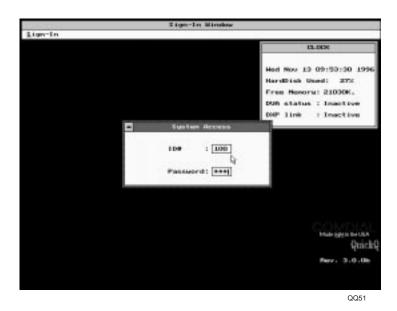


Figure 5-2. Viewing The System Access Window

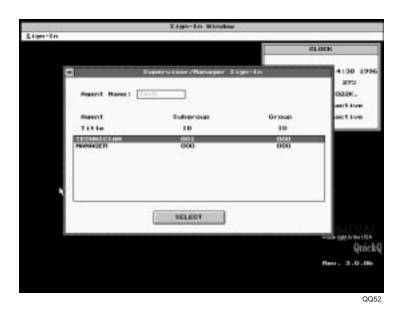


Figure 5-3. Viewing The Supervisor/Manager Sign-In Window

4. Place the highlight on the line with *agent title technician* and press the **ENTER** key. The screen display changes to show the *technician window* and the menu bar shows a series of four options

(see Figure 5-4). Selecting *MANAGER* will allow access to the manager window. Further descriptions are shown in the *System Manager's Guide*.

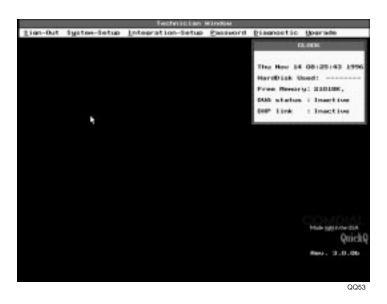


Figure 5-4. Viewing The Technician Window

## Programming The OAI Number And Master Channel

The master channel refers to a digital station port that you have reserved for call processing control.

- After signing into the technician access level, select the system-setup option. Hold down the ALT key and press the Y key or highlight system-setup and press ENTER. The system-setup options will open. See Figure 5-5 for details.
- 2. Select the *QuickQ master setup*. Hold down the **ALT** key and press the **M** key or press the **ENTER** key with *QuickQ master setup* highlighted. Enter the intercom number of an **unassigned** digital station port, then press the **ENTER** key. For the Master 2 extension, enter the intercom number of a second **unassigned** digital station port. The cursor will advance to the *OAI*
- code option. Select the OAI code to use for QuickQ (01—64). The number that you use here must match the OAI button number that you assigned to the agent and supervisor's telephone in station button mapping.
- 3. To save the changes, press and hold the **ALT** key and press the **S** key. The *save changes?* window will open with a *Yes No* option.
- 4. To select the *yes* option, use the **TAB** key or the left arrow key to highlight *yes* and press the **ENTER** key.

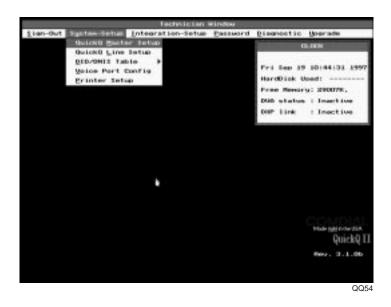


Figure 5-5. Viewing The System-Setup Window

## Adding Lines To QuickQ

The system divides its add option menu into four catagories. These catagories include the following items:

- (1) Line Name—ACD line names can be up to seven characters in length. The names are displayed on the LCD of the agent's telephone while that station is logged into the *QuickQ* system.; otherwise, the DXP line name shows in the display. *QuickQ* call reports use the ACD line name while SMDA/SMDR reports use the DXP line name.
- (2) Group—This is the ACD group that the system associates with the lines. There are 16 groups available plus an External Transfer Lines selection (Ex Trans.). The Ex Trans. selection allows the proprietary voice mail system or an operator to transfer lines to the *QuickQ* system. Transfers must be to a group intercom associated with a desired ACD group. To ensure proper operation, you must give the master voice channels access to the group intercoms being used. The *QuickQ* system associates particular group intercom numbers with each of the 16 ACD groups. That association is as shown on the following chart. The system only supports the use of unscreened transfers.

Gp 1	Gp 2	Gp 3	Gp 4	Gp5	Gp 6	Gp 7	Gp 8	Gp 9	Gp10	Gp 11	Gp 12	Gp 13	Gp 14	Gp 15	Gp 16
4201	4202	4203	4204	4205	4206	4207	4208	4209	4210	4211	4212	4213	4214	4215	4216
4217	4218	4219	4220	4221	4222	4223	4224	4225	4226	4227	4228	4229	4230	4231	4232
4233	4234	4235	4236	4237	4238	4239	4240	4241	4242	4243	4244	4245	4246	4247	4248
4249	4250	4251	4252	4253	4254	4255	4256	4257	4258	4259	4260	4261	4262	4263	4264

- (3) Subgroup—This catagory usually remains at its default value of LNGP1 unless the site has several line types (such as WATS FX, Local) and you must differentiate between them.
- (4) Line Number—This is the DXP line port. Enter it in a three-character format (for example, line 1 = 001).

Use this procedure to add lines to the QuickQ system.

- Open the technician access level and select the system-setup option. Either press and hold the ALT key and press the Y key or highlight system setup and press the ENTER key. The system-setup options will open.
- 2. To select the *QuickQ line setup*, press the down arrow key to highlight *QuickQ line setup* option and press the **ENTER** key. The *QuickQ line setup* window will open (see Figure 5-6).



Figure 5-6. Viewing The QuickQ Line Setup Window

3. To select the *add* option, press and hold the **ALT** key and press the **A** key. The *QuickQ line setup add* window will open with the highlight in the *line name* box. See Figure 5-7. Type the name for the line (limited to 7 characters) and press the **ENTER** key.

NOTE: The line names must be unique. The system uses this name in the reports and displays it on the ACD agents telephones when QuickQ presents the line to the telephone. These line names do not affect the DXP names for the lines.

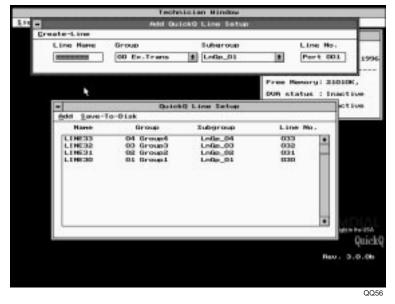


Figure 5-7. Viewing The ACD Line Setup Add Window

- 4. To select the line's assigned ACD group, press the up or down arrow key to change between the groups, and press the **TAB** key to select the group required. Alternately, you can press the **ENTER** key to make the list of the groups appear, use the arrow keys to highlight the selection, press the **ENTER** key, and press **TAB** to select. the group.
- 5. To select the line's ACD line subgroup, press the up or down arrow key to change between the subgroups, and press the **TAB** key to select the subgroup required. Alternately, you can press the **ENTER** key to make the list of the subgroups appear, use the arrow keys to highlight the selection, press the **ENTER** key, and press the **TAB** key to select the subgroup.
- 6. Highlight the *Line No.* box, enter the three-digit number for the DXP line port where you have physically connected the line, and press the **ENTER** key.
- 7. To save the line programming select the *create-line* option, press and hold the **ALT** key and then press the **C** key. The *create new line?* window will open. Highlight *Yes* in this window and press the **ENTER** key to save the line programming.
- 8. If a line is assigned to a line subgroup that does not exist, *QuickQ* will open the *create new line-subgroup?* window. Highlight *Yes* and press the **ENTER** key to save a new line subgroup.
- 9. To close the *QuickQ line setup ADD* window press the **ESC** key.
- 10. Press and hold the **ALT** key and press the **S** key to save programming to the hard drive. Select *YES* when the *Save Line Setup?* window opens.

**NOTE:** The Save\_to\_Disk will enable the line if the system is active.

## Deleting Lines From QuickQ

Use the following procedure to delete lines from the *QuickQ* system.

- Sign into the technician access level and select the system-setup option. Either press and hold the ALT key and press the Y key or highlight system-setup and press the ENTER key. The system-setup options will open.
- 2. To select the *QuickQ* line setup, press the arrow key to highlight *QuickQ* line setup and press the **ENTER** key. The *QuickQ* line setup window will open.
- 3. To delete an ACD line, press the arrow keys to highlight the line you wish to delete, and press the **ENTER** key. The *edit QuickQ line setup* window will open (see Figure 5-8).
- 4. To delete the selected line, press and hold the **ALT** key and press the **D** key. The *delete line?* window will open. Highlight *Yes* and press the **ENTER** key to delete the line.
- 5. Press and hold the **ALT** key and then press the **S** key to save programming to the hard drive. Select *YES* when the Save Line Setup? window opens.

**NOTE**: If line is currently active, system will not delete line. When you delete a line, exit and re-enter the QuickQ program. This action makes the change affective.

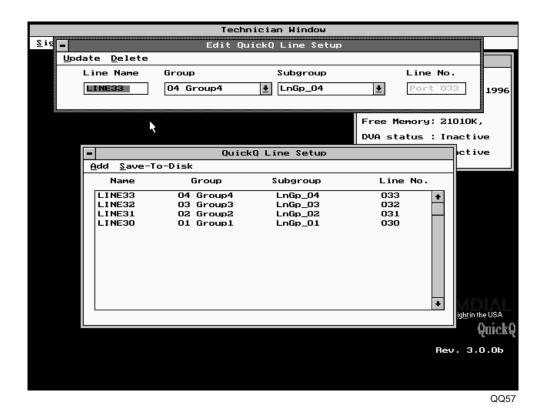


Figure 5-8. Viewing The Edit QuickQ Line Setup Window

## Moving The QuickQ Lines

Use the following steps to move ACD lines from one group to another group or from one line subgroup to another line subgroup.

- Sign into the technician access level and select the system-setup option. Either press and hold the ALT key and press the Y key or highlight system-setup and press the ENTER key. The system-setup options will open.
- To select the *QuickQ line setup*, press the arrow key to highlight *QuickQ line setup* and press the ENTER key. The *ACD line setup* window will open.
- 3. To select the ACD line that you wish to move, press the ALT key to highlight the line, press the arrow keys to highlight the line to be moved, and press the **ENTER** key. The *Edit QuickQ line setup* window will open (see Figure 5-8).
- 4. To move the selected line to a different group, press the **TAB** key once to advance the highlight to the *group* column. Press the arrow keys to change between the groups. Press the **TAB** key to select the group required. Alternately, you can press the **ENTER** key to display the list of the groups, use the arrow keys to highlight the required selection, press the **ENTER** key, and press the **TAB** key to select the group required.
- 5. To move the selected line to a different line subgroup, press the **TAB** key once to advance the

- highlight to the *subgroup* column. Press the arrow keys to change between the subgroups. Press the **TAB** key to select the subgroup required. Alternately, you can press the **ENTER** key to display the list of the subgroups, use the arrow keys to highlight the required selection, press the **ENTER** key, and press the **TAB** key to select the line subgroup required.
- 6. To save the line programming, select the *update* option, press and hold the **ALT** key and then press the **U** key. The *save changes to line?* window will open. Highlight *Yes* in this window and press the **ENTER** key to save the line changes.
- 7. Press and hold the **ALT** key and then press the **S** key to save programming to the hard drive. Select YES when the *save line setup?* window opens.

NOTE: You cannot use this procedure to change the line number. To change a line number, delete the line with the current number and then add the line with a new line number. When you make a change to the program, exit and re-enter the QuickQ program. This action makes the change effective.

## External Transferring To Line Subgroup

This feature allows an auto-attendant or other external device to transfer a call to a specific subgroup within the group selected.

When the system has been properly modified, you can program the line subgroup for external transfer in the *QuickQ* Line Setup window (Figure 5-6).

NOTE: The line subgroup must be created manually in supervisor programming for this feature to operate.

## Programming The QuickQ DID/DNIS Tables

Incoming DID/DNIS calls are sent to an unused hunt group according to the Digital Communications System's DID/DNIS table. Callers hear a ringback tone while their calls are sequenced in the ACD queues. As soon as an agent or DVA port becomes available, *QuickQ* answers the call. This scheme saves customers money as well as the company when it is using 1-800 lines because the toll charge does not start until *QuickQ* answers the call. You can program up to four DID/DNIS translation tables and up to 100 C. O. numbers per table. When a caller calls one of these numbers, *QuickQ* routes the call to the group and subgroup designated by the translation table. Program these tables as follows.

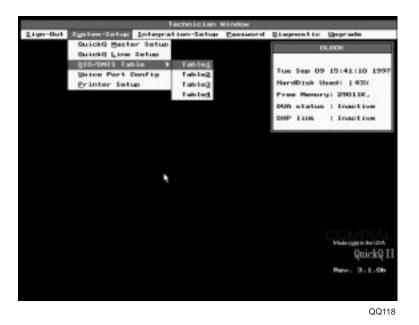


Figure 5-9. Viewing The DID/DNIS Tables Setup Window

- Sign into the technician access level and select the System-Setup option. Either press and hold the ALT key while pressing the Y key or highlight the System-Setup. The system-setup options will open.
- To select the *DID/DNIS Table*, press the up or down arrow key to highlight the *DID/DNIS Table* and either press the **ENTER** key or click on the *DID/DNIS Table*. The Table menu will open listing the table choices (see Figure 5-9).
- 3. To select one of the four tables that you wish to program, highlight your choice by pressing the up or down arrow key. When your table is highlighted, either press **ENTER** or click on the highlighted table number. The translation table for your selection appears.
- 4. To enter a C.O. Number, press and hold **ALT** while pressing **A** or click on *Add*. The *Add*

- *DID/DNIS Translation* window appears over the *DID/DNIS Translation Table* (see Figure 5-10).
- 5. Click near the left side of the *C.O. Digit* box in the *Add DID/DNIS Translation* window and enter the first C.O. Number. You can enter up to, but not over seven digits.
- 6. Select the group and subgroup to which you want to route the call when a caller calls in using that C.O. number. Make the group selection by either clicking the arrow in the *Group* box or placing the cursor inside the box and then pressing the ENTER key. A list of groups (*Group 1* through *Group16*) appears. Select the group number by pressing the up or down arrow key to highlight your choice and then pressing the ENTER key. Make the subgroup selection (*LnGp\_01* through *LnGp\_04*) in the same manner only use the *Subgroup* box instead of the *Group* box.

- When you have completed your entries in the three boxes under the *Add DID/DNIS Translation* window, click on *Creat–DID/DNIS Translation* or press and hold **ALT** while pressing **C**.
- 8. The *Add DID/DNIS Translation?* window will open. Click on *Yes* or press the **ENTER** key. If the *Create Line Sub-Group?* window then opens, click on *Yes* or press the **ENTER** key to add your entry to the translation table. Close the *Add DID/DNIS Translation* window by clicking on the close box. Then, press and hold **ALT** while pressing **C** or click on *Close* in the pulldown menu.
- 9. To edit a line, press the up or down arrow key to highlight the line in the translation table you want to edit, then click on the highlighted line or press the **RETURN** key. The Edit *DID/DNIS Translation* window opens showing the selected line.
  - After making changes to the line, press and hold **ALT** while pressing **U** or click on *Update*. The *Update DID/DNIS Translation?* window opens

- with Yes No options. When you are satisfied with your changes, click Yes or press the ENTER key.
- 10. To delete a line, press the up or down arrow key to highlight the line you want to delete from the translation table. Then, click on the highlighted line or press the **RETURN** key. The *Edit DID/DNIS Translation* window opens showing the selected line. Press and hold **ALT** while pressing **D** or click on *Delete*. The *Delete DID/DNIS Translation?* window opens with *Yes No* options. If you are certain you want to delete this line, click on *Yes* or press the **RETURN** key.
- 11. To save your programming to the hard drive, either press and hold **ALT** while pressing **S** or click on *Save-To-Disk*. The *Save Translation Table?* window opens with *Yes No* options. Click on *Yes* or press the **ENTER** key. To exit DID/DNIS Translation Table programming without saving your changes, click on the close box and then click on *Close* in the pulldown menu or press and hold **ALT** while pressing **C**.

#### Night Time Routing Of DID/DNIS Calls

DID/DNIS calls will route to a designated extension during night time if an extension is set up in the Digital Communications System's translation table for night transfer operations. Night routing starts as soon

as the system turns into the night mode.

In MIS reporting, the DID/DNIS calls will be treated the same as *QuickQ* external transfer calls.

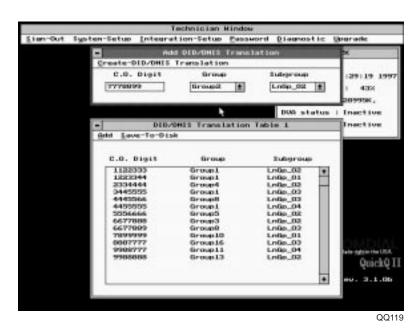


Figure 5-10. Viewing The DID/DNIS Translation Table

## Programming The QuickQ Voice Ports

The following steps allow you to program the voice port information that *QuickQ* requires to control the voice ports.

1. After you have opened the technician access level, select the *system-setup* option. Press and hold the ALT key and press the **Y** key or highlight *system set-up* and press the **ENTER** key. The *system-setup* options will open.

Use the up and down arrow keys to highlight the selection required and press the **ENTER** key. Press the **TAB** key to select the option required.

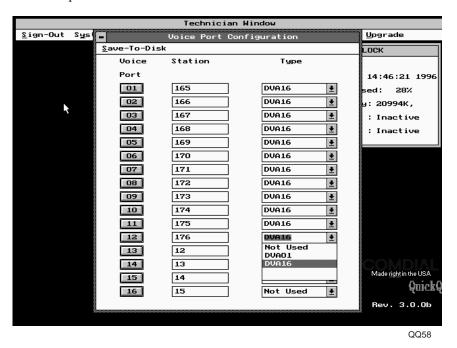


Figure 5-11. Viewing The Voice Port Configuration Window

- 2. To select the *voice port configuration* option, press the up or down arrow key to highlight *voice port config.*, then press the **ENTER** key. The *voice port configuration* window will open (see Figure 5-11).
- 3. Press the **TAB** key to highlight the box for *voice* port 01 under the station column. Enter the intercom number for the first voice port and press the **ENTER** key. The highlight will now be under the type column.
- 4. To change between the *not used*, *DVA01*, *and DVA16* option, press the up or down arrow key. Press the **TAB**, key to select the option required. Alternately, press the **ENTER** key and the *not used*, *DVA01*, and *DVA16* options will appear.

Only one type of DVA unit can be selected at a time.

NOTE: "Not used" disables the voice port.

- 5. Use the **TAB** key to advance to the next voice port to be set up. Repeat steps 3 and 4 as required.
- 6. After you have set up all the voice ports used in *QuickQ*, save the programming. Press the **ALT** key and the **S** key to save programming to the hard drive. The *save voice port configuration?* window will open with a *Yes No* option.
- 7. Press the **TAB** key to select the *yes* option or press the left arrow key to highlight *yes* and press the **ENTER** key.

#### Setting Up The DVA01

Use the following guidelines when setting up the DVA01.

- 1. Use dedicated DVA01 units for *QuickQ* messages.
- 2. Refer to the DVA01 operating instructions in your *DXP*, *DXP Plus*, and *FX Series Digital*Communications Systems LCD Speakerphone

  Reference Manual (GCA70-250 for Impact telephones and GCA70-226 for DigiTech telephones).
- 3. If you are using other DVA01 units for purposes other than *QuickQ* (DISA calls, for example), unplug those units while recording *QuickQ* messages.
- 4. If you have two dedicated DVA01 units for *QuickQ*, record two copies of your messages at the same time. Note that you cannot have more than two DVA01 units installed for *QuickQ*.
- 5. Verify programming results when you are finished recording by checking the voice allocation (by DVA) in the DXP programming printout.
- 6. Make sure that a DVA16 is not installed. The QuickQ system cannot use both DVA types at the same time.

#### **DVA01 Limitations**

When using the DVA01 with *QuickQ*, the following limitations apply.

- 1. *QuickQ* cannot support more than two DVA01 units.
- 2. You can record only four messages and they must be assigned to message numbers 44 through 47. These message numbers are reserved for *QuickQ*.
- 3. *QuickQ* cannot support both DVA16 and DVA01 at the same time.
- 4. You must control all DVA01 functions, like recording or deleting messages, from the DXP attendant's station (station 10).
- 5. You can record messages on the DVA01 while *QuickQ* is active; however, if you are recording at the same time the system is receiving a call, the caller may not hear any recorded message.
- 6. The installer must know where the *QuickQ* messages reside and program the appropriate extension numbers using the voice port programming screen.
- 7. Neither the *QuickQ* technician nor the supervisor can record or play DVA01 messages.
- 8. *QuickQ* cannot display message limits for the DVA01.
- 9. The DVA status, displayed in the CLOCK window, always shows **DVA01** when the system is using the DVA01.
- 10. The announcement (message) backup feature is disabled.

# Programming The QuickQ Printer Information

Use the following steps to program the information required by *QuickQ* to allow it to print to the data printer.

 After you have opened the technician access level, select the *system-setup* option. Hold down the ALT key and press the **Y** key or highlight the system set-up and press the **ENTER** key. The *system-setup* options will open. To ensure reliable printout results, only use those data printers that the menu lists. Data printers other than the ones listed on the menu may not interface properly with the *QuickQ* software.

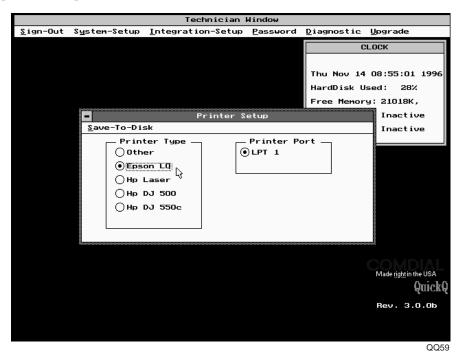


Figure 5-12. Viewing The Printer Setup Window.

- 2. To select the *printer setup* option, press the up or down arrow key to highlight the *printer setup* option and press the **ENTER** key. The *printer setup* window will open with the highlight under the *printer type* selections. See Figure 5-12 for details.
- 3. To select the *printer type*, press the up or down arrow keys to highlight required printer and press the **TAB** key to select it. The highlight will move to the *printer port* selections.
- 4. To select the *printer port*, press the up or down arrow keys to highlight the required port and press the **TAB** key to select it. The highlight will move back to the *printer type* selections.
- 5. To save the printer parameters, press and hold the **ALT** key and press the **S** key. The *save printer configuration?* window will open with a *Yes No* option.
- 6. To select the *Yes* option, either press the **TAB** key or press the left arrow key to highlight *Yes* and press the **ENTER** key.

## Programming The External Overflow Extensions

You can select up to four DXP personal or group intercom numbers to accept redirected unanswered calls. These numbers must be intercom numbers that are not part of the *QuickQ* ACD group assignments. These overflow extensions accept overflow calls from all 16 ACD groups. External overflow is associated with the inter group overflow feature discussed in GCA70-336, *System Manager's Guide*. That feature causes a call to overflow within a group a maximum of four times. The fourth overflow is to the extension numbers that you set with this external overflow feature. With that, further call processing occurs outside the *QuickQ* environment.

- After you have opened the technician access level, use the arrow keys to highlight the integration-setup option, and press the ENTER key to select the feature.
- 2. The display highlights the *external overflow* selection. Press the **ENTER** key to select the feature.
- 3. To assign the *overflow extensions*, press the **TAB**
- key to select the desired overflow extension, and type the intercom number. Repeat this procedure until you have entered all desired overflow extensions.
- 4. To save the overflow extension parameters, press and hold the **ALT** key and press the **S** key. The *save overflow extension?* window will open with the *Yes No* option.

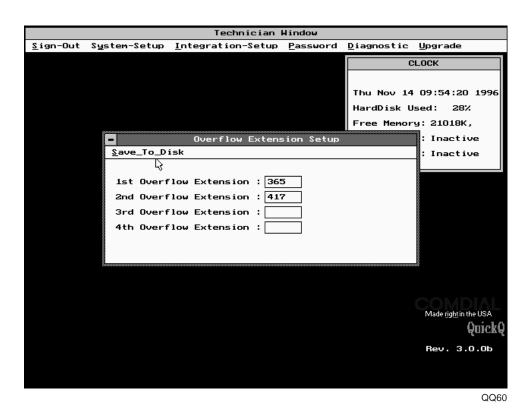


Figure 5-13. Viewing The Overflow Extension Setup Window

#### Upgrading The System

You can upgrade the system's "B" and "C" packages by typing in a specific password in *QuickQ*. You can then increase the number of agents by 24 in increments of 12 agents. In this manner, you can grow the "B" package to a maximum capacity of 72 agents and the "C" package to a maximum size of 96 agents. Using the *QuickQ* system upgrade window shown in Figure 5-14, you enter a password to change the agent size, and disable or enable the optional wallboards when they are used.

**NOTE:** DVA announcement capacity and group capacity is fixed. Growth of agents is all that the growth allows.

- 1. After you have opened the *technician access* level, use the arrow keys to highlight the *Upgrade* option, and press the **ENTER** key to select the feature.
- 2. The display highlights the *Upgrade* selection. Press the **ENTER** key to select the feature.
- 3. Copy down the unique ID in your system and contact COMDIAL for the password to change the agent size and/or wallboard options.
- 4. Enter your Password and press the **ENTER** key.

**NOTE:** The upgrade window displays the current agent size and wallboard option.

#### CAUTION

Do not enter an invalid password. This may disable your capability to upgrade your overall system.

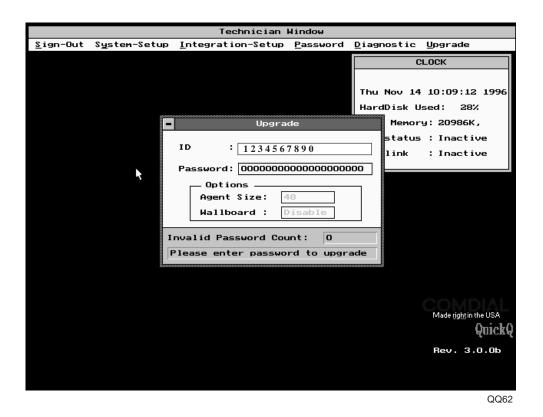


Figure 5-14. Viewing The System Upgrade Window

## Detailing The QuickQ Batch Files

This section details several batch files that are crucial to *QuickQ* operation.

The contents of the CONFIG.SYS file are shown in the following list.

FILES=40 BUFFERS=40,0 BREAK=ON STACKS=0,0

The contents of the AUTOEXEC.BAT file with REACHOUT software are shown in the following list.

@echo off
prompt \$p\$g
PATH C: \DOS;C:\;C:\quickq;
c: \mouse\mouse
set rchpath=C:\REACHOUT\
C:\REACHOUT\\rchsr/name=QUICKQ
C:\REACHOUT\\rchdos
C:\REACHOUT\\rchfiled buffer size=8
cd\quickq
delay 120
IF ERRORLEVEL 1 GOTO EXIT
quickq
:EXIT

The contents of the AUTOEXEC.BAT file without REACHOUT software are shown in the following list.

@echo off
prompt \$p\$g
PATH C: \DOS;C:\;C:\quickq;
c: \mouse\mouse
cd\quickq
delay 120
IF ERRORLEVEL 1 GOTO EXIT
quickq
:EXIT

The contents of the *QuickQ*.BAT file are shown in the following list.

**ECHO OFF** 

REM QuickQ program

:begin

acd /c2 /q3 /e3 /b19200 (See detailed descriptions of these switches below.)

if errorlevel 3 goto report if errorlevel 2 goto data if errorlevel 1 goto exit

scandisk c: /autofix /nosummary

datechk

if errorlevel 1 goto month1

goto month0 :month1 defrag c: /f :month0 booting goto begin :report

echo Execute report backup/cleanup utility

qqback goto begin :data

echo Restoring data files.

copy a:\*.dat

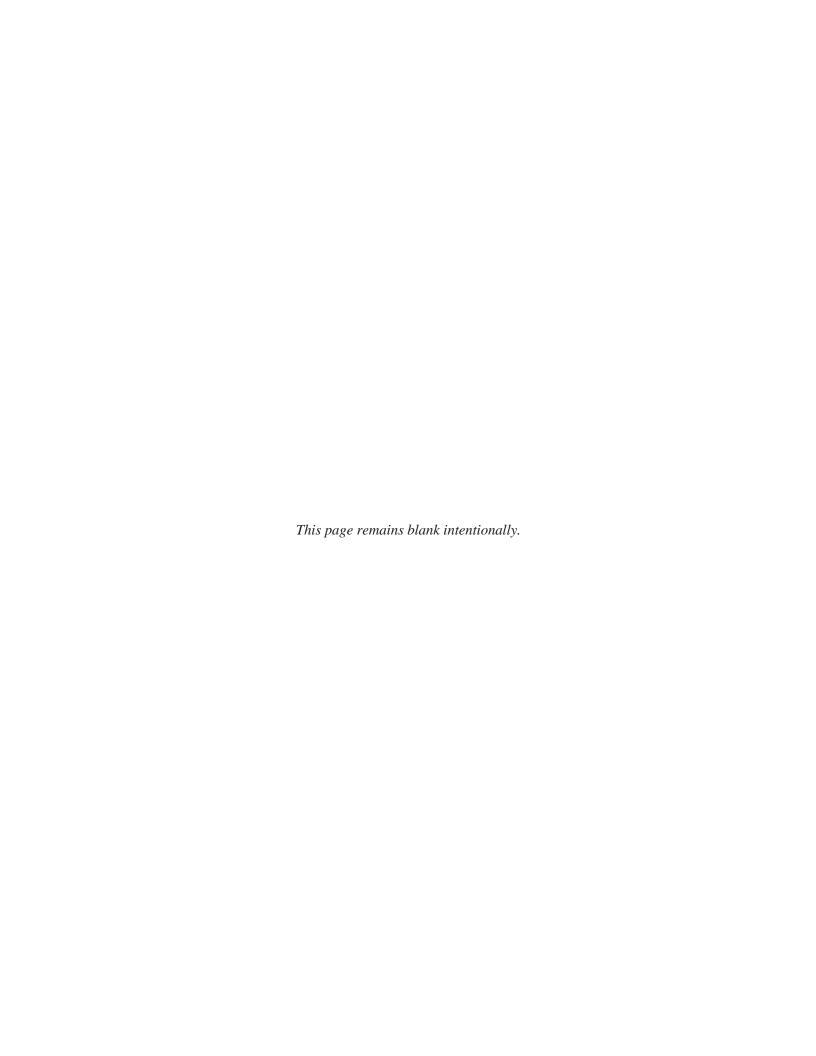
if exist \*.bak del \*.bak

goto begin :exit

scandisk c: /autofix /nosummary

#### The descriptions of the software switches you can set in line four of the QuickQ.BAT file are as follows:

<u>Switches</u>	Description
/b19200	Selects 19200 baud rate (DXP <i>Plus</i> only). When switch is not used, the default baud rate is 9600.
/c2	Activates COM port 2 on the personal computer . (QuickQ uses COM port 2.)
/d2	Turns the debug routine on. Data is buffered and then written to the disk. (Use this switch only when recommended by Comdial's Technical Services.)
/e?	Changes the queue escape digit (? = 1 through 9).
/q3	Selects software revision 3.1 (/q2 selects software revision 2.2)
/v	Causes night ringing into QuickQ to be ignored (when <i>QuickQ</i> is in night mode).
/r	Ringback tone is generated when a call is transferred to <i>QuickQ</i> by an external device.
/a[xxx]	Delay for abandon call timer. [xxx] is number in seconds.
/h[xxx]	Number of idle hours before automatic shutdown for system cleanup.



# Section 6 Reviewing The QuickQ DVA Components

This section provides information on the components within the Digital Voice Announcer (DVA).

## Reviewing The DVA Chassis Components

The components shown in Figure 6-1 are the standard components within the chassis and, in most cases, you would not be change them in the field.

#### **DVA Motherboard**

This is the system processing device. The *QuickQ* DVA's task of playing and recording announcements are controlled by the DVA motherboard. The announcements are stored digitally on the DVA motherboard in the Random Access Memory (RAM). The program that controls the DVA resides in the program chips on the motherboard.

#### **IDE Controller**

The IDE Controller Card is plugged into the DVA motherboard. This card provides the interface between the DVA motherboard and the computer's

RS-232 serial communication link and also provides the controller for the Floppy Back-up.

#### Floppy Back Up

The floppy back up is used to store the digital announcements on a 3 1/2" 1.44 Megabyte (MB) floppy disk in the case of a power failure to the DVA. The DVA automatically restores messages from the floppy disk upon power-up.

#### **Power Supply**

The power supply converts AC line voltage to DC. It provides the proper voltage to the DVA motherboard and floppy back up.

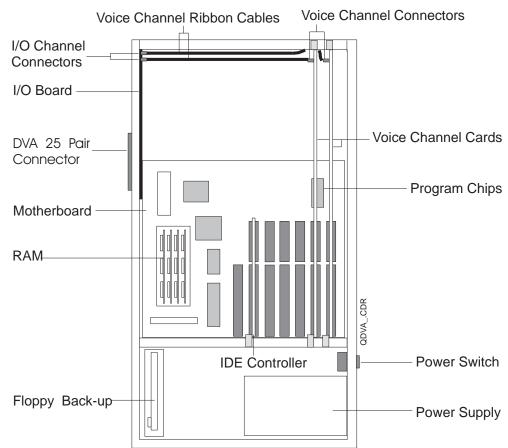


Figure 6-1. Reviewing The QuickQ Digital Voice Announcer

# Reviewing The Voice Channel Card

The voice channel card (Figure 6-2) is designed with four digital recording and playback channels. Each channel includes circuitry that directly interfaces with a DXP digital station port. The DVA can hold a maximum of four voice channel cards. Since each voice channel card provides four voice channels, the system capacity is a maximum of 16 voice channels.

The voice channel card connects to the I/O Board through a voice channel ribbon cable. You must connect all four voice channels to station ports from the same DXP station board, and you must connect them in sequence. This means that you can not skip a channel. If you need to add or replace a voice channel

card, you must turn the power off while you make the installation.

By changing the card select jumper J2 and J3 (Figure 6-3), you can select the different voice channels (see Table 6-1 for details).

Example: If you set the jumpers for CARD 0, the first of four voice channels becomes Voice Channel 1. This corresponds to voice channel 1 on the I/O Board. If you set the jumpers for CARD 2, the first of four voice channels becomes Voice Channel 9 on the I/O Board.

Card	rd Card Select Jumper		Voice
			Channel
	J2	J3	
0	0	0	1
	0	0	2
	0	0	3
	0	0	4
1	0	1	5
	0	1	6
	0	1	7
	0	1	8
2	1	0	9
	1	0	10
	1	0	11
	1	0	12
3	1	1	13
	1	1	14
	1	1	15
	1	1	16

Table 6-1. Selecting The Voice Channel

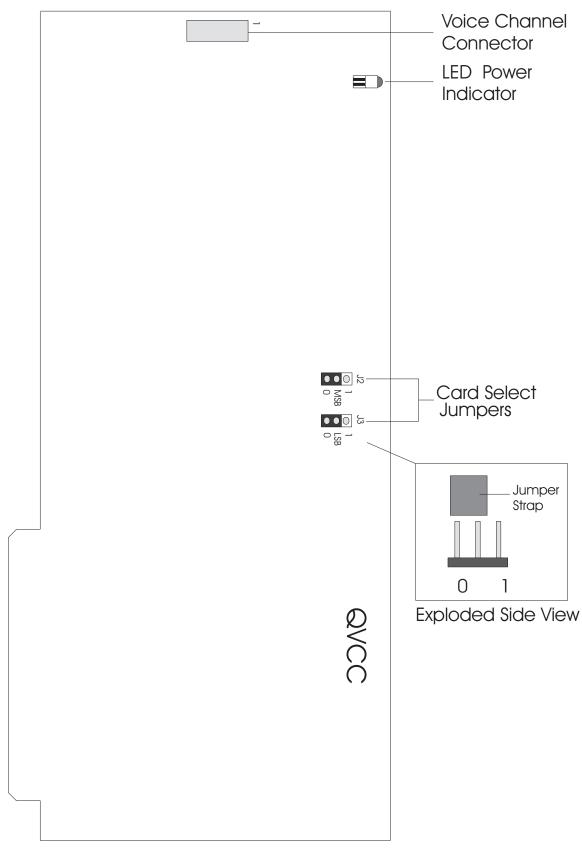


Figure 6-2. Reviewing The QuickQ Voice Channel Card

# Reviewing The I/O Board

The I/O Board (Figure 6-3) provides both the I/O interface from the voice channel cards to the DXP and the RS-232 serial communication link to the computer

through a male 50-pin connector. There is lightning surge protection built in the I/O board to protect the DVA components.

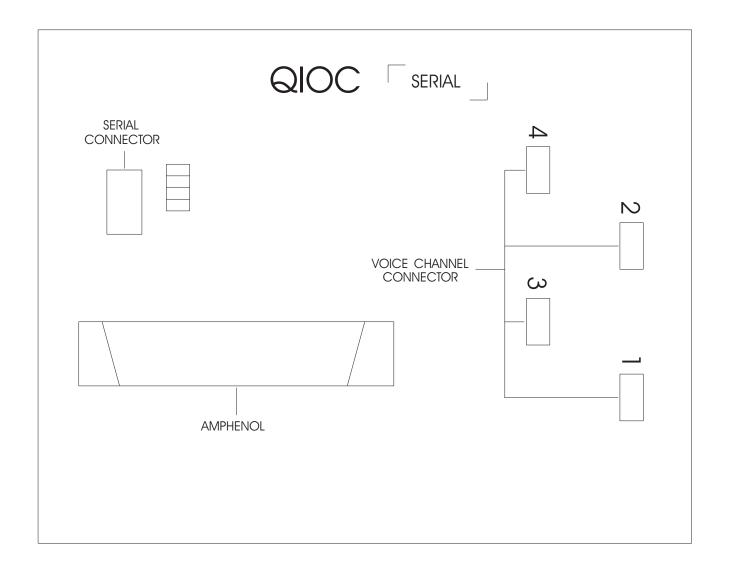


Figure 6-3. Reviewing The QuickQ I/O Board

# Section 7 Testing And Troubleshooting

This section provides the basic test procedure and troubleshooting information for the *QuickQ* ACD hardware and software installation

## Testing The DVA Installation

The following paragraphs provide the testing and troubleshooting information for the DVA during installation.

#### **Testing Voice Channel Cards**

Make sure the voice port stations that are connected to the voice channels are programmed properly.

When you first switch on the computer, the message *QuickQ Initialized*. *All components acquired*. *OAI Code* must appear to indicate that *QuickQ* is enabled.

From any DXP telephone, press the ACD key (the programmed OAI button arranged for this purpose) then dial \*\*832 (\*\*TEC). This action enables the technician's program.

The telephone will show the following displays:

Test	
Voice	Logout

Logout = leave ACD program Voice = test voice channel

Voice Port:	
	Ouit

Voice Port = voice port channel to be tested Quit = stop the test

Message 1		
REC	PLAY	Quit

REC = record test message 1 (listen for tone that indicates start of recording).

Quit = stop the test



STOP = stop recording (listen for tone that indicates stop recording.)

You can play a recorded message to verify that a voice card is functioning properly.

Message 1		
REC	PLAY	Quit

PLAY = play message 1

Playing	
	STOP

Record and play back a message at each voice channel of every voice channel card.

#### **Examining Typical Problems**

*Problem 1*: When selecting VOICE to test voice port a message, you see the following display:

Voice Port N/A	
Voice	Logout

This message appears either if a voice port card is not initialized properly or if the voice port selected does not exist. Check the *QuickQ* program (message channel under system programming) to see if the voice port is active.

*Problem 2:* When selecting VOICE to test voice port a message, you see the following display:



This message appears when the RS-232 serial communication link is lost. Check the DVA to see if it is powered on and check all connections between the PC and the DVA.

**NOTE:** The message recording and playback test verifies all components of the announcement channel. If the voice port passes these tests, no other voice port tests are required.

## Testing The QuickQ Software

This discussion provides information on typical software related problems and error messages.

#### **During Initial QuickQ Programming**

This paragraph discusses the problems that you may encounter during the initial QuickQ programming.

NOTE: After making programming changes, reboot the ACD computer to implement your changes.

#### **Examining Typical Problems**

*Problem 1:* After you have entered the ID# in the Sign In window, the error message Invalid ID# appears.

Solution: Be sure the ID# is between 100 and 999. Press the **ENTER** key to close the error message window. Use the backspace key to delete previously entered ID# digits, re-type the ID#, and press the **ENTER** key.

*Problem 2:* After you have entered the proper ID# and password, the system access window will not open.

Solution: You may have entered an extra digit into the ID# or password. Press the **ESC** key to close the Sign In window and clear the ID# and password. Re-open the Sign In window, re-enter the ID#, and press the **ENTER** key. Then re-type the password and press the **ENTER** key.

*Problem 3:* After approximately one hour of programming without a software key installed, the ACD computer exits the *QuickQ* program and returns to the Windows screen.

*Solution:* Install the *QuickQ* ProtecKey in the parallel port on the rear of the ACD computer.

#### **During QuickQ Operation**

When *QuickQ* is in operation, you have troubleshooting utilities located at the *Technician Access* level. There are four utilities located under the *diagnostics* selection. They are the *enable QuickQ status*, the *agent status*, the *line status*, and the *voice port status*.

#### Examining The Enable QuickQ Status Utility

The *enable QuickQ status* allows you to enable the *QuickQ* after you have programmed the voice port extensions and without resetting the computer. After you have enabled *QuickQ*, the *enable QuickQ option* will be the *QuickQ* status feature. This feature indicates *QuickQ*'s current operating status.

The *enable QuickQ status* option can provide information on the hardware status as seen by *QuickQ* upon initialization and after you display the *QuickQ status* window. The messages that will appear are shown on the following list.

All Components acquired This indicates that the lines

and the Voice Ports are

functioning.

Line not initialized This indicates a problem

with a line that was programmed as an ACD line. Check the line going into the *QuickQ* DVA. Check programming of lines

in ACD.

Link established

between PC and DVA This indicates that there is

proper RS-232 serial data communication between the PC and the DVA but there is a problem with one of the other initialization

parameters.

Lost link between

PC and DVA

This indicates a problem

with the RS-232 serial data communication link. Check all serial communication wiring plus, be sure the DVA is powered on.

Voice Ports not initialized This indicates a problem

with a voice port card that you have programmed as a message channel. Check the wiring between the DVA and the DXP station port. Also check the *QuickQ* message channel and extension length

programming for the voice

port extension.

NOTE: If no DVA is connected, the display is normal.

All voice ports initialized This indicates all voice port

cards programmed in *QuickQ* are functioning properly but there is a problem with one of the other initialization parameters.

*QuickQ* initialized This indicates the ACD

software is initialized.

OAI Key Code = xxx This indicates the OAI key

code.

The *QuickQ status* window provides information on the communication status of *QuickQ* and the feature codes. The messages that show are listed below.

Lost communication

with announcer This indicates a problem

with the RS-232 serial communication link. Check all serial communication wiring and be sure the DVA

is powered on.

Normal communication

with announcer This indicates correct

RS-232 serial

communication between the

PC and the DVA.

OAI Key Code = xxx This indicates the OAI key

code

#### Examining The Agent Status Utility

The *agent status* is a real-time agent status window. This window shows the current state of the ACD agents. The first column shows the agent's name. The second column shows the agent's state. The third column shows the call state for the agent's line.

The agent status states that will appear are shown in the following list.

ACCEPT Supervisor accepts request

for help

ACC\_CODE Agent or supervisor entering

account code

IN\_ANSWER Agent answered incoming

call

BUSY\_STATE Agent in busy state

CALL\_WAIT An ACD call is presenting

to an agent

HELP\_REQ Agent requesting help from

the supervisor

IDLE\_STATE Agent in idle state
OUT\_ANSWER Agent on outgoing call
PASSWORD Agent or supervisor entering

password

REJECT Supervisor reject request for

help

SIGN\_IN Agent or supervisor signing

in

TRAN\_FAIL An ACD call is presenting

to an agent. (The call should redirent to another agent, but no other agent is

available).

S\_MODE Supervisor changing mode

of operation

S\_PLAY Supervisor playing message

S RECORD Supervisor recording

message

S\_STOP Supervisor stop playing or

recording message

WRAP UP/WAIT DISP Agent has ended call and is

in wrap\_up state

The call state that will appear are shown below.

C\_ANSWER\_STATE Call answered by an ACD

agent

C\_DISPLAY\_STATE Call displayed on an ACD

agents telephone

C\_HOLD\_STATE Call on hold by agent

C\_IDLE\_STATE No call activity
NO CALL No call activity
C\_MESSAGE\_STATE Call listening to announcement

C\_MUSIC\_STATE Call listening to music, on-hold tone, or silence

C\_OUT\_STATE Outgoing call by agent
C\_RING\_STATE Call processor detects

ringing on line

#### Examining The Line Status Utility

The *line status* scan is a real-time line status window. This window shows the current state of the ACD lines. The first column shows the line name. The second column shows the line state. The third column shows the call state for the line. The fourth column shows the agent with whom the line is associated. The last column shows the voice port on which the message is played from.

The line status states that will appear are shown in the following list:

ANSWER_STATE	Line answered by an agent
ANSWER_WAIT	Line answered by an agent
CALLERID_STATE	Collecting caller ID information. (Caller ID feature must be enabled in both <i>QuickQ</i> and DXP.)
DVA01_MESSAGE	Message to be played on line with DVA01
IDLE_STATE	No line activity
MESSAGE_STATE	Message to be played on line
MONITOR_STATE	Line monitored by <i>QuickQ</i> waiting for a transfer to the voice port (auto attendent mode)
MUSIC_STATE	Music, on-hold tone, or silence to be connected to line
OUTGOING_STATE	Line used for outgoing call by an ACD agent
RING_STATE	Line ringing—incoming call
RINGON	Line ringing, but no

The call states that appear are shown below:

C_ANSWER_STATE	Call answered by an ACD agent
C_ANS_WAITING	Call waiting for agent or voice port
C_DISPLAY_STATE	Call displayed on an ACD agents telephone
C_HOLD_STATE	Call on hold by agent
C_IDLE_STATE	No call activity
NO CALL	No call activity

message to play on line

C_MESSAGE_STATE	Call listening to announcement
C_MUSIC_STATE	Call listening to music, On-hold tone, or silence

C\_OUT\_STATE Outgoing call by agent
C\_RING\_STATE Call processor detects
ringing on line

#### Examining The Voice Port Status Utility

The *voice port status* scan is a real-time voice port status window. This window shows the initialized voice ports and their current state. The voice port states are shown on the following list:

CH_NOT_INIT	Voice port not initialized
CH_IDLE	Voice port idle
CH_RECORD	Voice port used for recording
CH_PLAY XX	Voice Port used for playing message [xx] to a line.
CH_SUPER_PLAY	Voice port used for playing a message by the supervisor or technician
CH_WAITING	Voice port is waiting for a message to be played or

The *clock* window provides useful information. The line under the clock shows the status of the DVA. It also show the hard disk usage. The clock states are as shown below:

recorded

Normal	indicates there is no problem with the DVA
Inactive	indicates that there is a problem with the DVA
Backup	indicates that the floppy back-up is currently backing up the messages in the DVA
Problem: Clock show	1 0
C - 14: C11-4	as if DVA is normal off. If as

Solution: Check to see if DVA is powered off. If so, turn on the power to it. Also, check all wiring for the RS-232 serial communication link. Finially, reset the DVA by powering the unit off and on.

# Using Caller Input Queue Escape

This discussion provides information on the use, programming, and troubleshooting the queue escape feature.

#### Using The Queue Escape Feature

This feature provides callers with an escape option while waiting in a queue for an available agent. When *QuickQ* is playing a message, callers can enter a preprogrammed digit to go to the escape extension. The digit which the caller is instructed to enter is defined by the program manager and is programmed by the technician. The escape extension is one of the overflow extensions that is selected by the system manager through the Group Setup Window.

#### Programming The Escape Digit

The default escape digit is number one. You can change this to any number (1-9) by setting a DOS switch outside of QuickQ. Enter /E? (? = new escape digit).

#### Troubleshooting The Queue Escape Feature

*Problem:* Callers complain that they cannot escape the queue when pressing the escape digit. Also, a number of unsuccessful attempts to escape the queue during the messages is reported in the appropriate reports to the system manager.

*Solution:* Add more DTMF tone detection devices to the Digital Communications System.

# Section 8 Installing The New Voice Channel Cards

This section describes how to install additional Voice Channel Cards.

Insert the new voice channel card into a slot on the DVA motherboard (Figure 6-1). Connect the voice channel card to the I/O Board with a ribbon cable (Figure 4-1), and secure it to the DVA chassis with two #6-32 1/4-inch machine screws.

**NOTE:** Wear a ground strap when working inside the DVA chassis to avoid damaging the DVA circuit boards with a static electricity discharge.

- 1. Remove the three screws that secure the front cover of DVA chassis, and lift the front cover up slightly.
- 2. Locate the next open slot in the DVA motherboard to insert the voice channel card.
- 3. Set the jumpers J2 and J3 to the next voice channel card. Refer to Table 6-1 for jumper settings.
- 4. Switch the power OFF on the DVA.

**NOTE:** Be sure to back up all of the pre-recorded announcements to the floppy disk before powering off the DVA.

 Insert the voice channel card into the open slot in the DVA motherboard. Push the voice channel card straight down until it is snugly in place and the metal bracket is flush with the securing bracket.

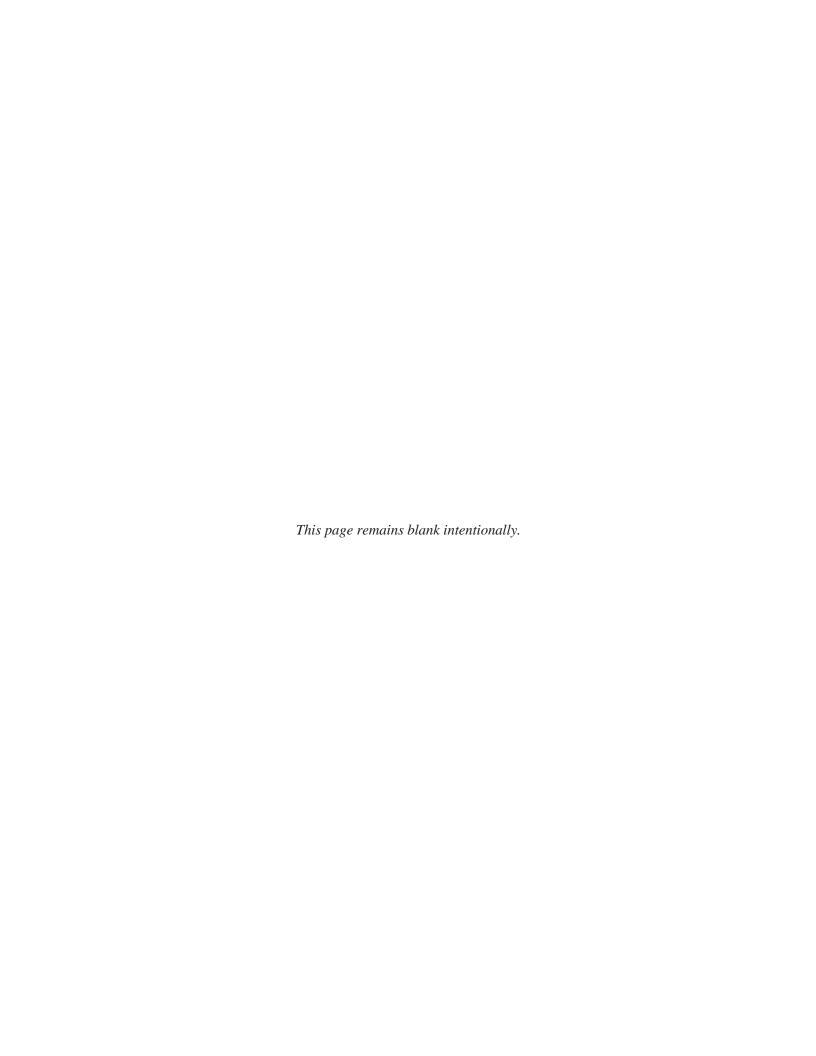
- 6. Use the two #6-32 1/4-inch machine screws to secure the voice channel card to the DVA chassis.
- 7. Connect the ribbon cable to the voice channel connector (Figure 6-2). The red stripe on the ribbon cable indicates Pin 1 on the ribbon connector. The voice channel connector on the voice channel card has pin 1 labeled.

**NOTE:** The red stripe on the voice channel ribbon cable must face toward the outside of the DVA chassis.

8. Connect the other end of the ribbon cable to the voice channel connector on the I/O board (Figure 6-3). The voice channel connectors on the I/O board are labeled 1 through 4, to correspond to the four possible voice channel cards. Select the proper connector for the voice channel card being added. The voice channel connector on the I/O board has Pin 1 labeled.

**NOTE:** The red stripe on the voice channel ribbon cable must be facing out of the DVA chassis.

- 9. Switch the power ON on the DVA.
- 10. Test the voice channel card. Refer to the Section 7 paragraph titled, *Testing voice channel card*.
- 11. Close cover.



# Appendix 1 Using QuickQ With A Mouse

A mouse is a device that allows you to move a cursor on the screen to specific points for data entry, and other menu selections (Figure A1-1). An arrow image, called the mouse pointer, moves on the screen when you move the mouse. Practice moving the pointer. Stay away from the menu bar at the top of the screen. (If you accidentally make a menu appear, you can make it disappear by moving the pointer out of the menu and pressing and releasing the left mouse button.)

Occasionally the pointer might seem to disappear. Usually it is just off the screen. To make the pointer reappear, move the mouse in a circle a few times.

To move the mouse without moving the pointer, lift up the mouse. The pointer doesn't move while the mouse is in the air.

Most of the time, you use one of the following two mouse button techniques:

- clicking,
- dragging.

Clicking (Selecting an item): To click, press the left button and immediately release it. By clicking, you can select an item, such as a menu or an icon.

Note that the top left corner of the screen has a sign-in label. Use it to perform the following exercise. Place the pointer at the sign-in title and click the mouse button. *QuickQ* opens a window.

**Dragging (Moving a window):** Dragging consists of three steps:

- 1. pressing and holding the left mouse button,
- 2. moving the mouse,
- 3. releasing the mouse button.

Dragging allows you to move the position of a window on the screen. You can position different windows on the screen to give yourself a better view of system set-up parameters (for example, the announcement window and the line group window). Having both windows appear at the same time, you can identify the announcement messages assignment that is relative to the line groups. To move the sign in window, place the pointer on the title bar (system access), and drag. As you drag, an outline of the window moves with the pointer's. Practice moving the sign in window on the screen.



Figure A1-1. Using The Mouse

Software Revision 3.1 A1–1

# Window Graphic in QuickQ

If you are familiar with a window environment, you can skip this discussion.

QuickQ is easy to use. Most of what you see and do in the ACD console happens in a window. A window is a screen area that the QuickQ system uses to exchange information with you. There are many windows. For example, you enter your password through a window, QuickQ displays the Line-group data through a window, and so forth. You can move, resize, zoom, overlap, close and open one or more windows in one screen. While you can have any number of windows opened, only one window can be active at any time. The active window is the one that you are currently working in. Any command that you choose or text you type generally applies only to the active window.

The active window always has a close box, and may have a zoom box, scroll bars, and a resize corner. (Figure A1-2 shows a typical window). If your windows are overlapping, the active window is always the one on top of all the others (the foremost one).

As stated above, all *QuickQ* windows have the following features in common:

- a title bar,
- a close box.

**The Title Bar:** The topmost horizontal bar of a window contains the name of the window. You can drag the title bar to move the window around.

The Close Box: This is the box in the upper left corner. You click your computer's mouse on this box to quickly close the window.

**The Zoom Box:** This box may appear in the upper right corner. If the icon in that corner is an up arrow, you can click on the arrow to enlarge the window. If the icon is a doubleheaded arrow, you can click on this to return the window to its previous size.

Some of the more complex windows have the following additional features:

- scroll bars,
- resize edges.

Scroll Bar: The scroll bar, if available, appears in the right side of the window. You use your mouse with this bar to scroll the contents of the window. Click on the arrow at either end to scroll one line at a time. (Keep the mouse button pressed to scroll continuously.) You can drag the the scroll box at any spot on its bar to move it to a more convient position.

**Resize Edges:** The four extreme edges of a window are the resize edges. You can drag any edge to make the window larger or smaller.

**Help Box:** A help window, if available, will give you further instructions specific to the active window. Press F1 to open the help window.

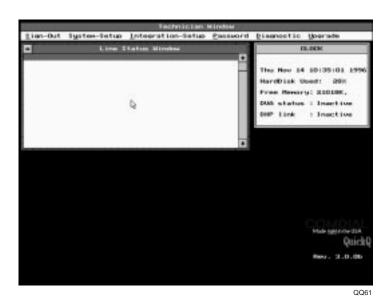


Figure A1-2. Viewing A Typical QuickQ Window

A1–2 Software Revision 3.1

# Appendix 2

# Reviewing The Programming Road Map

#### Start-up, Technician's, And System Manager's Screens

#### Start-up Screens System Manager's Screens System Manager's Screens ... (continued) System Setup Company Name Sign-In ID# XXX XXX Management Info Real Time System Agent Status System Line Status Historical Reports Password ID Password Group Name XXXXXXXX Supervisor Name ID # XXXXXXXX XXX Technician's Screens Password Time/Date Daily (see box) Weekly (see box) Report type Report format XXX System Setup QuickQ Master Setup Master Extension Master 2 Extension QuickQ OAI Key Code QuickQ Line Setup Name Monthly (see box) Current Reports Date dd-mm-yyyy Time HH:MM Note Print Intergroup Overflow Group 01-16 Level 01 Hourly Report Type (see note) Delete Export Report Format Numerical Level 02 Group Subgroup Level 03 Level 04 Graphical Note Line No. DID/DNIS Table Announcement Message Abort Message 1-16 Save Table 1 Description Current Time Print Table 2 Current Time I. MM:SS Account Code Starting Number Range Print Numerical MM:SS Print Graphical Print All MM:SS Table 4 Voice Port Config. Voice Port No. Station Report Type (see note) Account Code Description Type Printer Setup Report Format Numerical Stat Bin Answer Bin Printer Type Other Time Bin 1 MM:SS Time Bin 2 MM:SS Time Bin 3 MM:SS Time Bin 4 MM:SS Time Bin 5 MM:SS Time Bin 6 MM:SS Graphical Epson LQ HP Laser Note Abort Save HP DJ 500 HP DJ 550C Print Printer Port LPT 1 Print Numerical Abandon Bin Print Graphical Time Bin 1 MM:SS Time Bin 2 MM:SS Time Bin 3 MM:SS Time Bin 4 MM:SS Print All Integration Setup Report Schedule External Overflow Overflow Extension Setup Daily Print Type 1st Overflow Extension \_ \_ \_ \_ 2nd Overflow Extension \_ \_ \_ \_ Numerical Graphical Numerical/Graphical Time Bin 5 MM:SS Time Bin 6 MM:SS 3rd Overflow Extension \_\_\_\_ Wallboard Wallboard 01-16 Group 01-16 Type Mono/Color Title Yes No Title Display Summary Yes No Buzzer Yes No Report Type (see note) Print Time HH:MM Weekly/Monthly 4th Overflow Extension \_ \_ \_ \_ Password Technician Password Old Password XXX New Password XXX Print Type Numerical Graphical Numerical/Graphical Diagnostic QuickQ Status Agent Status Scan Parameter Wallboard 01-16 Report Type (see note) Line Status Scan Voice Port Status Scan Group 01-16 Type Mono/Color P1-P6 Weekly Report Print Disable Day of Week Monthly Report Print Disable Upgrade ID# nu# XXX Password XXX Agent Size Wallboard **Group Programming**Group 01-16 (Link to Group Supervisor Screens) Enable Wallboard Message Add Send System Backup Announcement Backup Wallboard Schedule Wallboard Alarm Backup Restore Configuration Configuration Backup Group Backup Restore System Technician Stats Backup Group 01-16 Cancel Print Backup Note: Report Types are— Answer Bins Abandon Bins

SEE NEXT PAGE FOR GROUP SUPERVISOR'S SCREENS

Incoming Call Total Time Average Time System Capacity Account Code

Traffic Analysis (not in current hourly report)

Software Revision 3.1 A2–1

## Reviewing The Programming Road Map (continued)

#### **Group Supervisor's Screens**

#### Access Group Supervisor's Screens as follows:

- 1. Select MANAGER from the Sign-in Screen.
- 2. Select Group Programming from the Manager Screeen.
- 3. Select a Group (01-16) from the Group Programming Screen.
- 4. Answer Yes to the question, Sign Through?

```
Group Setup
Parameter Setup
Overflow Threshold
Redirect Threshold
                                      MM:SS
                                       MM:SS
     Alarm Threshold
     Alarm Threshold
Priority Override
                                      Calls in Queue
MM:SS
     Call Screening
Automatic Force Call
                                       Yes No
Yes No
     Manual Answer
Force Account Code
                                       Yes No
                                       Yes No
    All Agents Busy Alarm Yes No
Calling Line ID Yes No
Allow Suspension of
                                       Yes No
    Agent Set Yes N
Queue Escape Extension None
                                       Yes No
                                       XXXX
X
  Queue Escape Digit
Day to Night Schedule
Disable
     Monday
                        HH:MM
     Tuesday
                       HH:MM
HH:MM
     Wednesday
     Thursday
                        HH:MM
     Saturday
                       HH·MM
     Sunday
Agent Group-Setup
  AgGp_01
AgGp_02
AgGp_03
  AgGp_04
     Priority
Wrap-up
                                 01 - 04
Line Group Setup
  LnGp_01
LnGp_02
LnGp_03
  LnGp_04
Line Group Name
                                 XXXXXXX
    Line Group Name AAAA
Announcement Assignment
First Message X
Second Message X
Night Message X
Special Message X
Special Message Satura
    Night Message
Special Message
X
Announcement Time Setup
First Msg Int. Delay
MM:SS
Missic Interval
MM:SS
     Music Interval MM
Line Group Priority 01-04
CLID
  Customer Setup
     Add
       Customer
                                    XXXXXXX
                                   XXXXXXXXXXXX
       Phone Number
        Priority
     Group
Night Mode Routing
No
                                    1-16
        Yes
  Abandoned Call Report
     Current
        Sunday
       Monday
Tuesday
       Wednesday
Thursday
        Friday
       Saturday
       Automatic Printing Interval
Disabled
          30 Min.
1,2,4,6,8,12,24 Hrs
```

```
Management Info.
Real Time Setup
Incoming Call Parameter
MM:SS
     Outgoing Call Parameter
Busy Time Parameter
                                           MM·SS
  Real Time
  Historical Reports
 Daily (see box)
Weekly (see box)
Monthly (see box)
Current Reports
                                     Report type
Report format
Note
                                     Print
     Hourly
Report Type
(see note)
                                     Copy
Delete
                                     Export
       Report Format
Numerical
          Graphical
        Note
          Abort
Save
       Print
Print Numerical
          Print Graphical
Print All
       Report Type
(see note)
       Report Format
Numerical
          Graphical
       Note
          Abort
          Save
        Print
          Print Numerical
          Print Graphical
Print All
  Report Schedule
Daily
Print Type
          Numerical
Graphical
          Numerical/Graphical
      Report Type
(see note)
Print Time HH:MM
Weekly/Monthly
       Print Type
Numerical
          Graphical
Numerical/Graphical
        Report Type
          (see note)
        Weekly Report Print
         Disable
Day of Week
        Monthly Report Print
          Enable
```

```
Management Info.
....(continued)
Wallboard Message
Add
Send
Wallboard Schedule
Add
Day
Time MM:SS
Message (70 chars.)
Wallboard Alarm
Add
Parameter
Function
Threshold
Configuration
Group
System
Technician
Group 01-16
Print
```

Note: Report Types are—
Answer Bins
Abandon Bins
Incoming Call
Total Time
Average Time
System Capacity
Account Code
Traffic Analysis (not in current hourly report)
Prefer Customer

A2-2 Software Revision 3.1

# Appendix 3 Using The Report/Data File Conversion Utility

Use this *QuickQ* conversion utility to upgrade reports or data files from version 2 to version 3 software.

You can convert files directly in the same PC before running the version 3 program or you can copy the

version 2 files to a different PC running version 3 software and then run the conversion utility.

### Converting Existing QuickQ 2.0.0 Report Files To QuickQ 3.1.0 Report Files

- 1. Exit *QuickQ* if it is running.
- 2. Press **Shift** and **F3** keys at the same time.
- 3. Insert the utility disk labeled QuickQ Conversion Utility Version 1.0.0 into disk drive A.
- 4. Typa **a:** at the DOS prompt and press the **Enter** key.
- 5. Type **conv\_rep** and press the **Enter** key.
- 6. Follow the instructions on the screen.

The conv\_rep.bat program will convert the report files in c:\stats directory and its sub directories. A copy of the report files prior to conversion will be saved in the directory called c:\oldstats.

NOTE: Do not attempt to run the utility a second time if the previous try was successful. If, for some reason, you must reconvert the old files, copy the original files from c:\oldstats to c:\stats and then run the conversion utility again.

Software Revision 3.1 A3–1

## Converting Existing QuickQ 2.0.0 Data Files To QuickQ 3.1.0 Data Files

NOTE: Run the QuickQ file conversion utility with the Digital Communications System connected to the COM port of the QuickQ computer. The conversion utility will check for the QuickQ line of the Digital Communications System. If the conversion utility cannot verify the line, it will remove the line from the QuickQ programming rather than converting the line data to the new data format.

- 1. Exit *QuickQ* if it is running.
- 2. Press **Shift** and **F3** keys at the same time.
- 3. Insert the utility disk labeled *QuickQ Conversion Utility Version 1.0.0* into disk drive A.
- 4. Typa a: at the DOS prompt and press the Enter key.
- 5. Type **conv\_dat** and press the **Enter** key.

NOTE: The default COM port is COM2 and default baud rate is 9600. Different settings can be specified if the command line is as follows:

conv\_dat.bat/b96/c1 (for COM port 1 and baud rate 9600)
—or—
conv\_dat.bat/b192/c2 (for COM port 2 and baud rate 19200)

Possible options for COM port number is /c1,/c2,/c3, and /c4 while possible options for the baud rate is /b192 and /b96.

6. Follow the instructions on the screen.

The batch program conv\_dat.bat will convert the data files in c:\quickq directory and copy the original data files to c:\quickq\qq2\_dat directory.

NOTE: Do not attempt to run the utiltiy a second time if the previous try was successful. If, for some reason, you must reconvert the old files, copy the original files from c:\quickq\qq\_dat to c:\quickq and run the conversion utility again.

A3–2 Software Revision 3.1

IMI66-130 Publication Index

# Publication Index

$\boldsymbol{A}$	
Adding Lines To QuickQ	5-5
Additional Materials Required	2-2
Agent Status Utility, Examining The	7-4
AUTOEXEC.BAT File	5-12
B	
Batch File, Detailing The QuickQ	
Button Mapping The Agent And Supervisor Stations	
Button Mapping The Master Channel Voice Port Stations And The DVA Stations	
Button Mapping The Stations	4-9
$\boldsymbol{C}$	
Chassis Components, Reviewing The DVA	6-1
CONFIG.SYS File	
Connecting AC Power To The DVA	
Connecting The DXP To The DVA	
Connecting The DXP To The DVA	
Connecting The Personal Computer To The DVA	
Connecting The Personal Computer To The DVA	
Connecting The Personal Computer To The DXP Or DXP Plus	
Connecting The Personal Computer To The DXP	
Connecting The QuickQ PROTECKEY	
Connecting Wallboards To The Personal Computer	
Connecting Wallboards In Terminated And Unterminated Configurations	
Converting Report/Data Files From Version 2.0 To Version 3.0	. A3-1
D	
Defining The QuickQ System	1-2
Deleting Lines From QuickQ	5-7
Describing The QuickQ Functions	1-3
Detailing The Kit-Supplied Modular To 25-Pin EIA Adapter	3-4
Detailing The Kit-Supplied Modular To 9-Pin EIA Adapter	
Detailing The QuickQ Basic Options	1-3
Detailing The QuickQ Batch Files	
DID/DNIS Lines, Programming The	4-3
DIS/DNIS Tables, Programming The QuickQ	
DVA Components, Reviewing The QuickQ	
DVA Installation, Testing The	
DVA Motherboard	
DVA Package Contents	
DVA01 Limitations	
E	
Edit <i>QuickQ</i> Line-Setup Window	
Error Window	
Examining The Agent Status Utility	
Examining The Enable QuickQ Status Utility	
Examining The Line Status Utility	
Examining The Voice Port Status Utility	
External Transferring To Line Subgroup	5-8

Software Revision 3.1 Index–1

Publication Index IMI66-130

F	
Floppy Back Up	6-1
H	2.1
Hardware Required, Tools And	2-2
I	
I/O Board, Reviewing The	6-4
IDE Controller	
Installation Cable Kit Contents	
Installation Check List, Reviewing The	
Installing The New Voice Channel Cards	
Installing The QuickQ System	
Interconnection, Reviewing The System	
Introducing The QuickQ System	
introducing the QuickQ System	1-1
L	
Line-Setup Add Window	5-6
Line-Setup Window	5-5
Line Status Utility, Examining The	
Lines, Adding to QuickQ	
Lines, Deleting From QuickQ	
Lines, Moving The QuickQ	
Listing The Related Publications	
Listing The Related Lubications	1-1
M	
Maintenance Kit, Online File	2-2
Manual Organization, Understanding The	1-1
Modular To 25-Pin EIA Adapter	3-4
Modular To 9-Pin EIA Adapter	
Mounting Considerations (DVA16)	
Mounting The Equipment	
Mounting The DVA16 Cabinet	
Mounting The Optional Wallboards	
Mouse, Using <i>QuickQ</i> With A	
Mouse, Using The	
Moving The QuickQ Lines	3-0
o	
Online File Maintenance Kit	2-2
Optional Wallboard Equipment Required	2-2
Optional Wallboards, Mounting The	2-4
Overflow Extension Window	
Overviewing The <i>QuickQ</i> System	
P	
Performing Initial Programming For QuickQ	
Personal Computer, Connecting Wallboards To	
Personal Computer Connections	. 3-2, 3-4
Personal Computer Setup	5-1
Power Supply	6-1
Printer-Setup Window	5-10
Programming Class Of Service For Master Channels And DVA Ports	
Programming, Initial Performing For QuickQ	
Programming Road Map, Reviewing The	
Programming The DID/DNIS Lines	
Programming The DXP Line Parameters	
Programming The DVA Station Features	
110gramming 1110 D 111 Diagram 1 caratres	/

2–Index Software Revision 3.1

IMI66-130 Publication Index

Programming The DXP Digital Communications System	
Programming The DXP System Parameters	
Programming The External Overflow Extensions	
Programming The Master Channel 1 Voice Port Station Features	
Programming The Master Channel 2 Voice Port Station Features	
Programming The OAI Number And Master Channel	
Programming The QuickQ DID/DNIS Tables	
Programming The QuickQ Printer Information	
Programming The QuickQ Voice Ports	
Programming The Serial Data Ports	
Programming The Supervisor And Agent Station Features	 4-8
0	
QuickQ.BAT File	 -14
QuickQ Digital Voice Announcer, Reviewing The	
QuickQ Functions, Describing The	
QuickQ I/O Board, Reviewing The	
QuickQ Package Contents	
QuickQ Proteckey, Connecting The	
QuickQ Status Utility, Examining The Enable	
QuickQ System, Defining The	
QuickQ System, Installing The	
QuickQ System, Introduction	
QuickQ System Overview	
QuickQ System, Wiring The	
QuickQ Voice Channel Card, Reviewing The	
QuickQ, Window Graphic In	
QuickQ, window orapine in	 1 2
R	
Related Publications, Listing The	
Reviewing The DVA Chassis Components	
Reviewing The I/O Board	
Reviewing The Installation Check List	
Reviewing The Programming Road Map	
Reviewing The QuickQ Digital Voice Announcer	
Reviewing The QuickQ DVA Components	
Reviewing The QuickQ I/O Board	6-2
Reviewing The QuickQ Voice Channel Card	6-3
Reviewing The System Interconnection	
Reviewing The Voice Channel Card	
Road Map, Reviewing The Programming	 2-1
S	
Selecting The 19200 Baud Rate	 4-2
Setting Up The DVA01	 -10
Setting Up The Personal Computer	 5-1
Signing Into The Technician Access Level	5-2
Sizing Options, Using System	1-3
Software Packages	2-2
Supervisor/Manager Sign-in Window	 5-3
System Access Window	5-2
System Components, Understanding The	3 <b>-</b> 1-4
System Interconnection, Reviewing The	
Dystem mercumicum, reviewing The	 - I J
System-Setup Window	-11 5-4

Software Revision 3.1 Index–3

Publication Index IMI66-130

T	
Technician Access Level, Signing Into The 5-	2
Technician Window	3
Testing And Troubleshooting	1
Testing The DVA Installation	1
Testing The QuickQ Software, During Initial Programming	2
Testing The QuickQ Software, During Operation	2
Testing Voice Channel Cards	2
Гhe ACD Telephones	4
The Central Call Processor	4
The Digital Voice Announcers	4
The Optional Wallboard	4
The Telephone Switching System	4
Γools And Hardware Required       2-2	2
Troubleshooting, Testing And	1
$oldsymbol{U}$	
Understanding The Manual Organization	1
Understanding The System Components	
Upgrading The System	
Using QuickQ With A Keyboard	
Using QuickQ With A Mouse	
Using System Sizing Options	
Using The Mouse	
Using The Wallboard Option	
Using the wandoard Option	,
V	
Viewing The ACD Line-Setup Add Window	
Viewing The ACD Line-Setup Window	
Viewing The Edit <i>QuickQ</i> Line-Setup Window	
Viewing The Error Window	
Viewing The Overflow Extension Window	
Viewing The Printer-Setup Window	
Viewing The Supervisor/Manager Sign-in Window	
Viewing The System Access Window	
Viewing The System-Setup Window	
Viewing The Technician Window	
Viewing The Voice Port Configuration Window	
Voice Card Package Contents	
Voice Channel Board, Reviewing The	
Voice Channel Cards, Installing The New	
Voice Channel Cards, Testing	
Voice Port Configuration Window	
Voice Port Status Utility, Examining The	5
W	
Wallboard, The Optional	4
Wallboard Option, Using The	
Window Graphic In QuickQ	
Wiring The QuickQ System	

4-Index Software Revision 3.1

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